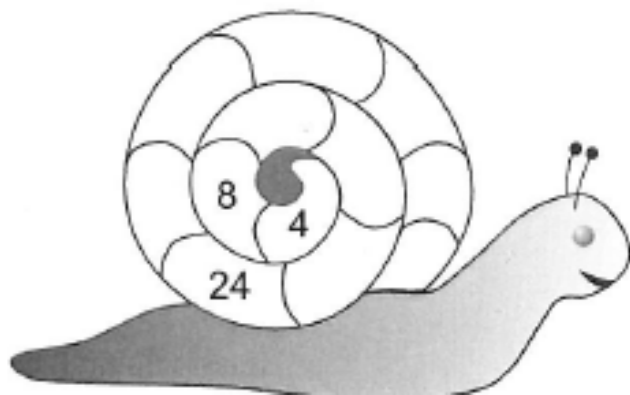
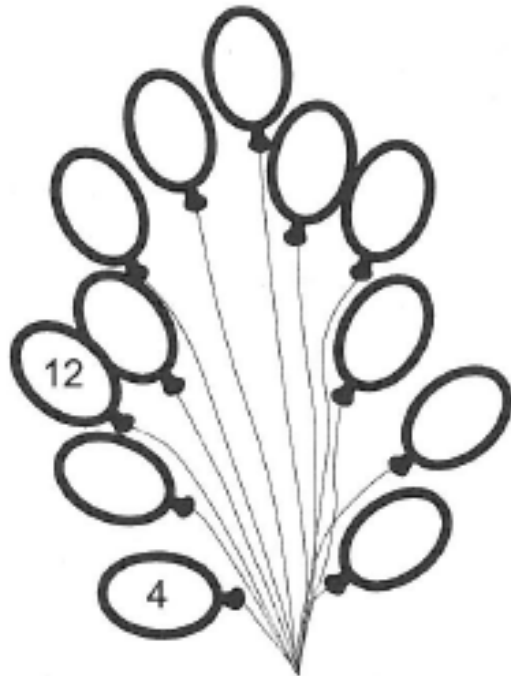


## 4 times table

Continue the jumping in **4**'s pattern.



Match the multiples of **4**

4 x 10    4 x 3    36    40  
4 x 6    12  
4 x 7    4 x 9    20    24  
4 x 5    28  
4 x 4    4 x 8    32    16

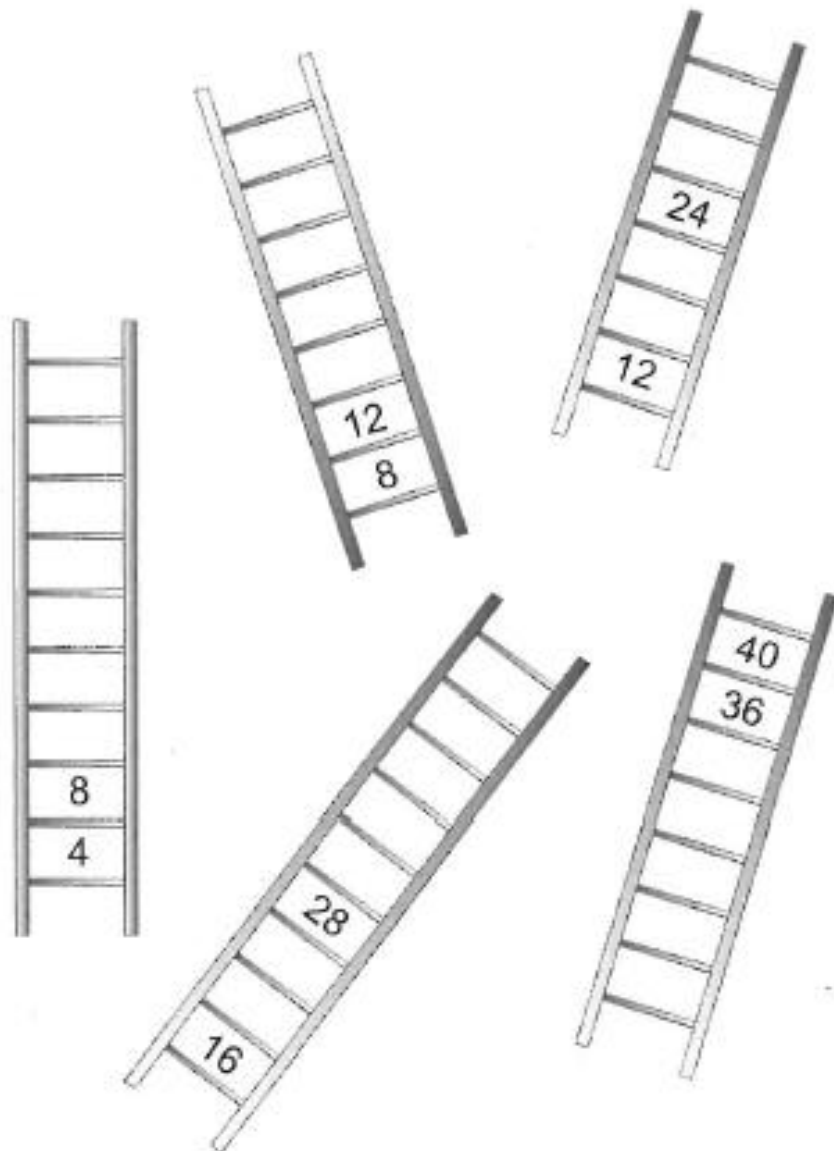
Mark the test paper

- |                        |                      |
|------------------------|----------------------|
| 1. $4 \times 6 = 24$ ✓ | 6. $4 \times 8 = 32$ |
| 2. $4 \times 7 = 26$ ✗ | 7. $4 \times 4 = 16$ |
| 3. $4 \times 5 = 20$   | 8. $4 \times 9 = 36$ |
| 4. $4 \times 3 = 12$   | 9. $4 \times 2 = 8$  |
| 5. $4 \times 10 = 40$  | 10. $4 \times 1 = 4$ |

## 4 times table

Use the multiples of 4.

Fill in the steps on each ladder.



Complete the 4 times table.

$4 \times 1 = 4$

$4 \times 7 = \square$

$4 \times 2 = 8$

$4 \times 8 = \square$

$4 \times 3 = \square$

$4 \times 9 = \square$

$4 \times 4 = \square$

$4 \times 10 = \square$

$4 \times 5 = \square$

$4 \times 11 = \square$

$4 \times 6 = \square$

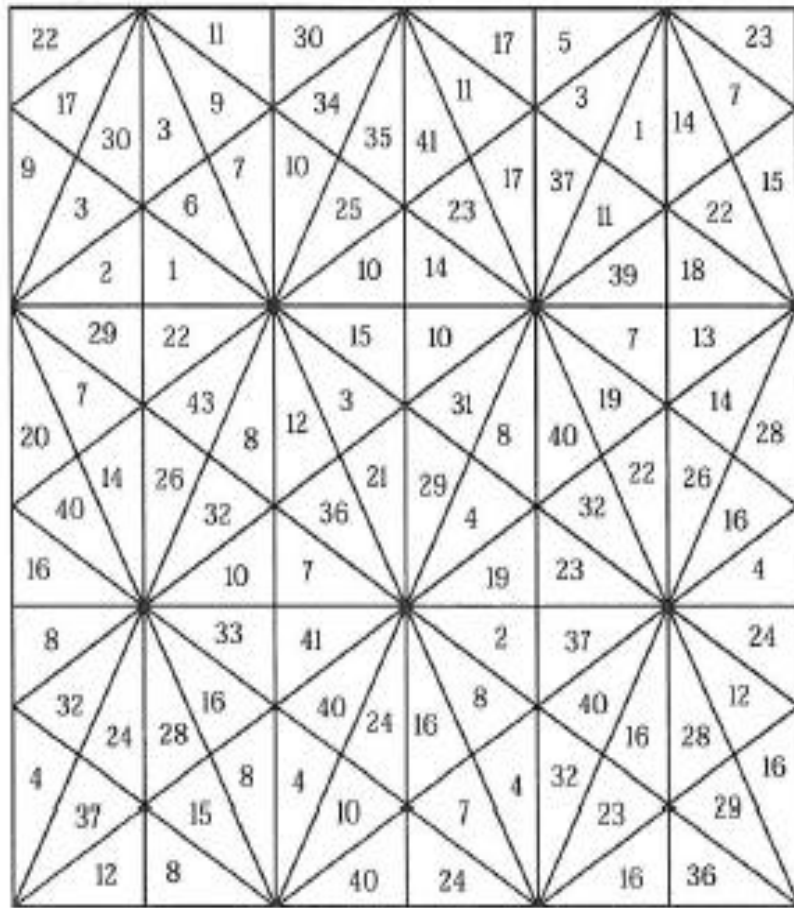
$4 \times 12 = \square$

Shade all the multiples of 4.

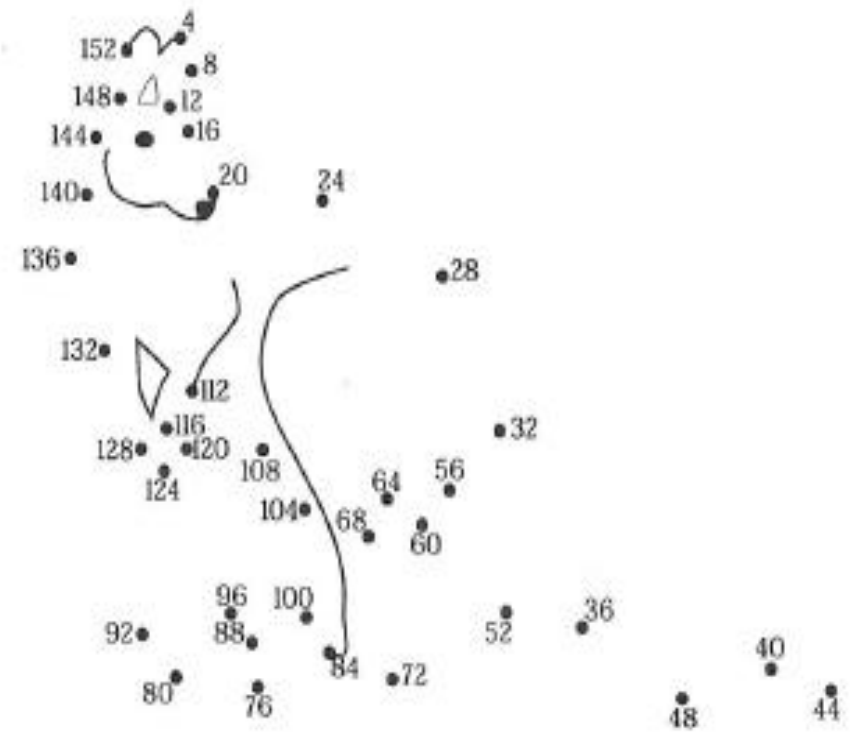
1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

## 4 times table

Shade each region which is a multiple of 4.



Join up the multiples of 4 in order.



### 4 times table

Cards that you can use for various games such as Pelmanism (pairs), snap, matching etc.

$0 \times 4$	0	$7 \times 4$	28
$1 \times 4$	4	$8 \times 4$	32
$2 \times 4$	8	$9 \times 4$	36
$3 \times 4$	12	$10 \times 4$	40
$4 \times 4$	16	$11 \times 4$	44
$5 \times 4$	20	$12 \times 4$	48
$6 \times 4$	24		