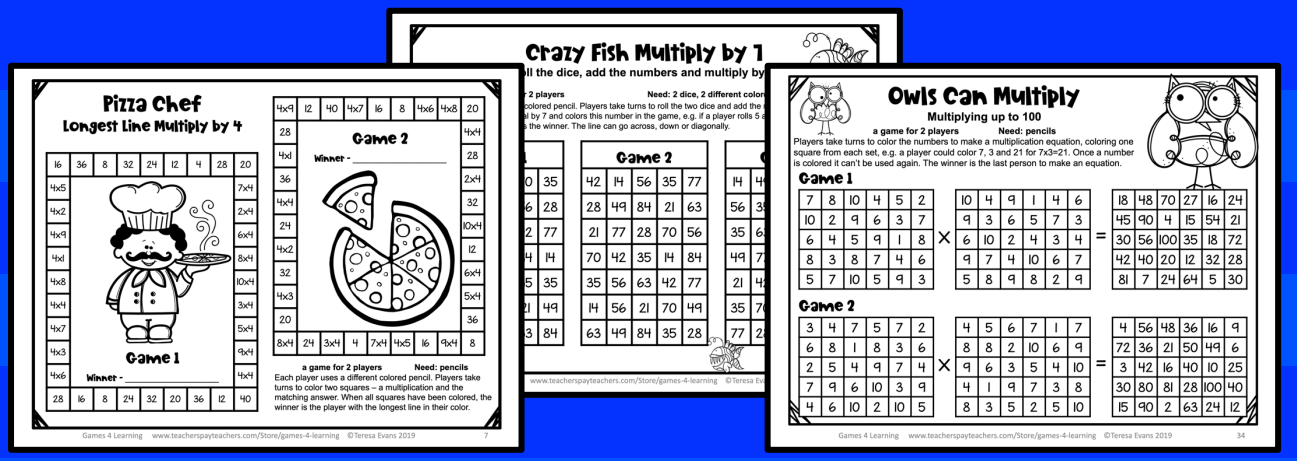
Multiplication

GAMES

NO PREP



35 Games

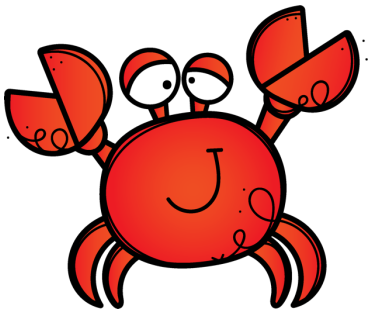
Games 4 Learning

Have You Earned Your TpT Credits?

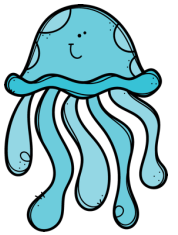
Did you know that you get one TpT Credit for every $ you spend on TpT. Thing is, you only get the Credits after you Provide Feedback . I don't want you to miss out so please make sure you provide feedback and earn your TpT Credits for this order.

Graphics and Fonts by

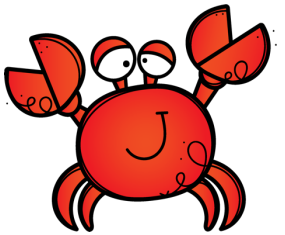
© KPM Doodles
www.teachersnotebook.com/shop/kpmdoodles



Contents



Preparing the Games



These are 'Print and Play' games.
Simply print the game on paper and it is ready.
Players will require pencils to play and some games need dice also.
Some teachers also choose to laminate the games or slip them into dry erase pockets. Students use dry erase markers to play and the games can be used over and over.
Each game is for 2 players with 2 games provided on each sheet so that the players can play the game twice.

Using the Games

Math Centers – These games are ideal for a math center activity. Have the children read the instructions themselves if possible as this is a great reading comprehension activity.

Display on Smart Board – The games can be projected onto your smart board and the class can be broken into 2 teams to play.

Homework – The games are also suitable for homework. They are a fun alternative to regular homework. Parents can be involved in playing the game with their children. This is really popular with the kids and the parents.

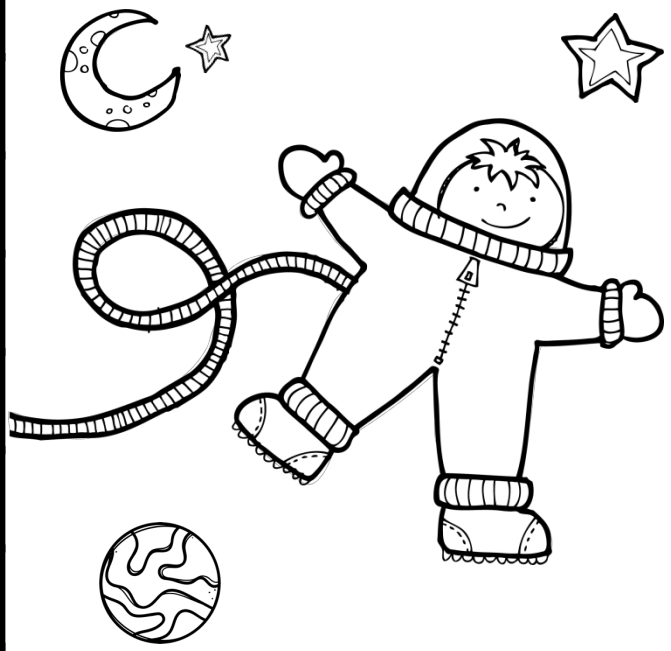
Fast Finishers – The games are a perfect activity for those children who finish their work early.

Students as Teachers – A worthwhile activity is to have children learn how to play a game and then teach it to others. Teaching others how to play is a great communication activity.

Astronauts

Longest Line Multiply by 2

20	8	12	18	4	16	10	6	14
2x3								6x2
2x9								2x2
2x6								8x2
2x2								4x2
2x10								1x2
2x7								9x2
2x5								3x2
2x4								7x2
2x8								5x2
6	12	18	2	16	10	4	14	8



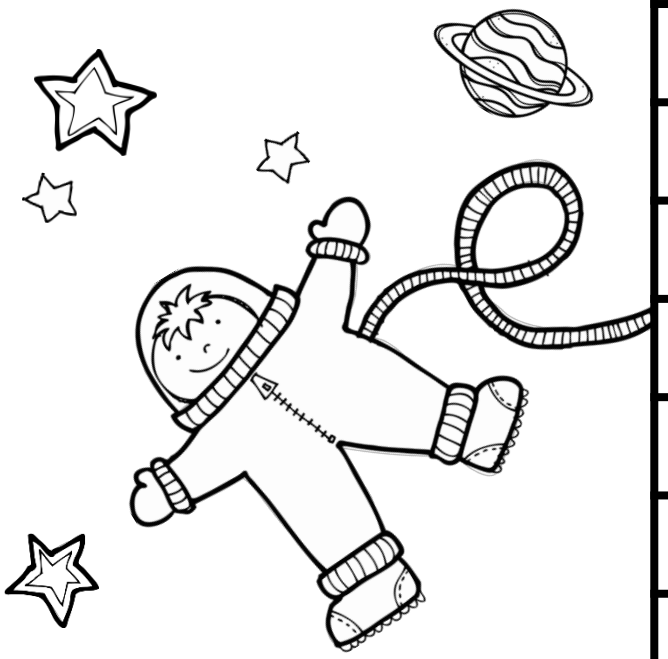
Game 1

Winner - _____

10	4	7x2	4x2	6	2x6	18	2	16
2x2								3x2
20								14
2x7								5x2
10								12
2x4								2x2
16								8x2
2x3								8
2x9								1x2
12								9x2
2x8	2x5	6	14	2x10	8	6x2	18	4

Game 2

Winner - _____



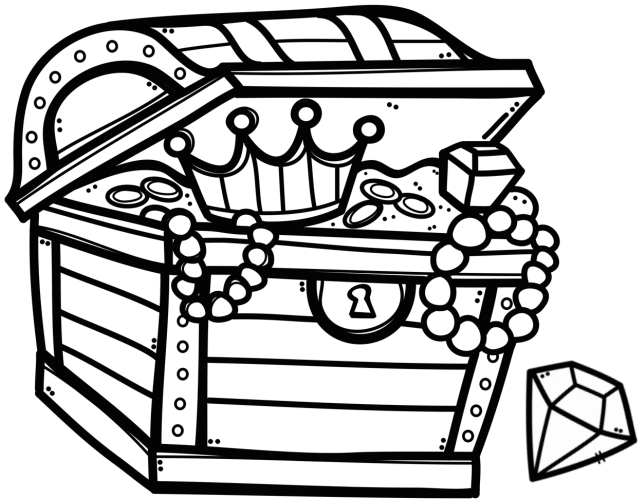
a game for 2 players **Need: pencils**

Each player uses a different colored pencil. Players take turns to color two squares – a multiplication and the matching answer. When all squares have been colored, the winner is the player with the longest line in their color.

Pirate Treasure

Longest Line Multiply by 3

12	24	6	21	3	15	27	9	18
3x4								3x3
3x7								7x3
3x1								9x3
3x6								2x3
3x8								5x3
3x2								8x3
3x9								4x3
3x5								10x3
3x3								6x3
24	15	6	30	18	27	9	21	12



Game 1

Winner - _____

9	3x7	12	24	3x5	6	10x3	18	27
3x1								2x3
3x6								15
24								8x3
3x9								12
15								30
3x3								18
3x4								9
21								7x3
3x2								9x3
21	3	5x3	27	3x3	6x3	4x3	3x8	6

Game 2

Winner - _____

a game for 2 players **Need: pencils**

Each player uses a different colored pencil. Players take turns to color two squares – a multiplication and the matching answer. When all squares have been colored, the winner is the player with the longest line in their color.

Pizza Chef

Longest Line Multiply by 4

16	36	8	32	24	12	4	28	20
4x5								7x4
4x2								2x4
4x9								6x4
4x1								8x4
4x8								10x4
4x4								3x4
4x7								5x4
4x3								9x4
4x6								4x4
28	16	8	24	32	20	36	12	40

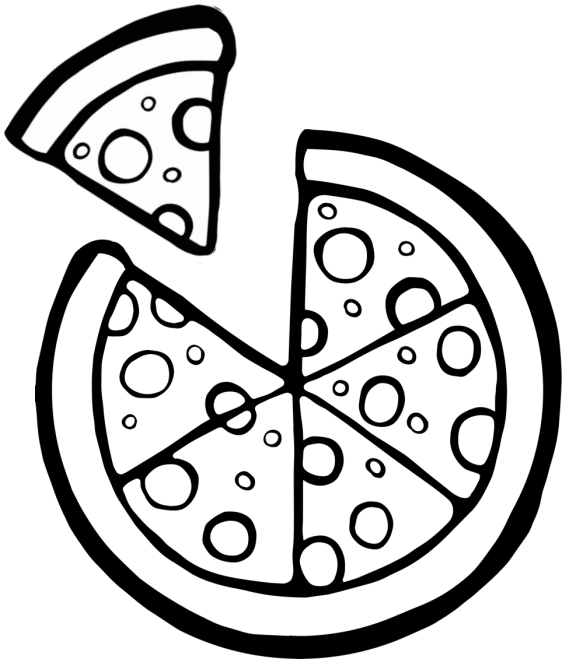
Game 1

Winner - _____

4x9	12	40	4x7	16	8	4x6	4x8	20
28								4x4
4x1								28
36								2x4
4x4								32
24								10x4
4x2								12
32								6x4
4x3								5x4
20								36
8x4	24	3x4	4	7x4	4x5	16	9x4	8

Game 2

Winner - _____



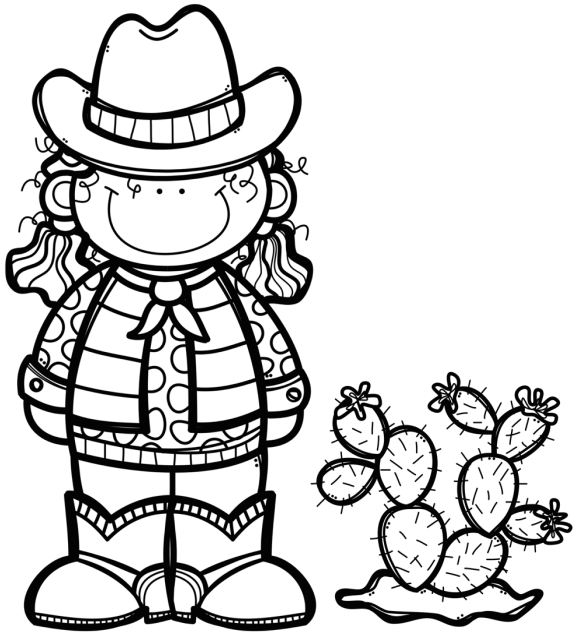
a game for 2 players **Need: pencils**

Each player uses a different colored pencil. Players take turns to color two squares – a multiplication and the matching answer. When all squares have been colored, the winner is the player with the longest line in their color.

Wild West

Longest Line Multiply by 5

20	35	5	45	15	30	10	40	25
5x2								3x5
5x6								5x5
5x9								10x5
5x1								2x5
5x5								8x5
5x4								4x5
5x7								7x5
5x8								9x5
5x3								6x5
30	15	45	10	35	50	25	40	20



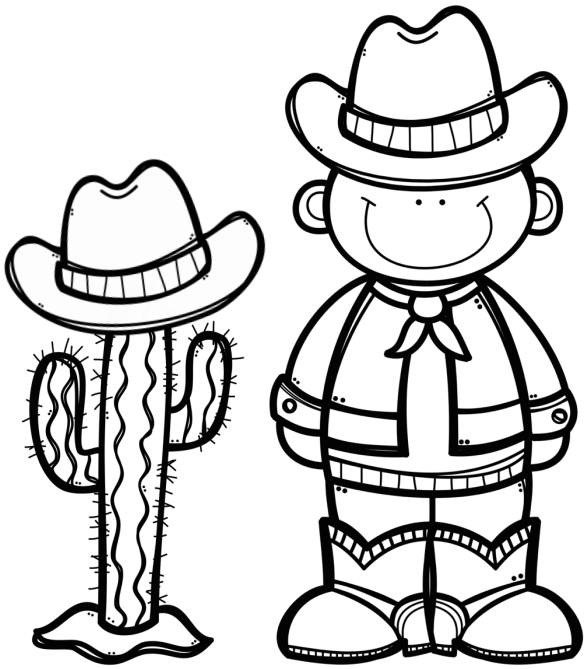
Game 1

Winner - _____

30	15	5x9	5x1	5x7	25	10	5x8	20
5x6								6x5
45								15
5x2								10x5
35								45
5x5								4x5
5x3								25
5								8x5
40								10
5x4								7x5
35	5x5	50	2x5	40	30	3x5	9x5	20

Game 2

Winner - _____



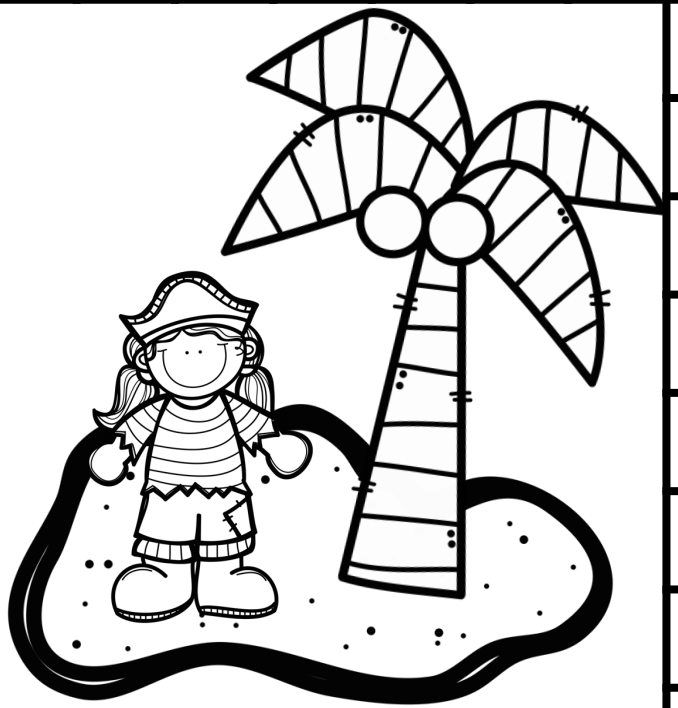
a game for 2 players **Need: pencils**

Each player uses a different colored pencil. Players take turns to color two squares – a multiplication and the matching answer. When all squares have been colored, the winner is the player with the longest line in their color.

Pirates

Longest Line Multiply by 6

36	24	42	54	18	48	30	12	60
6x5								3x6
6x1								7x6
6x9								10x6
6x4								8x6
6x6								2x6
6x8								6x6
6x3								4x6
6x7								9x6
6x2								5x6
6	30	42	12	54	24	36	18	48



Game 1

Winner - _____

36	18	6x8	6	6x5	6x7	12	6x9	24
6x2								7x6
48								18
6x6								36
54								10x6
6x1								12
6x3								8x6
42								4x6
30								54
6x4								5x6
9x6	3x6	48	30	2x6	60	6x6	24	42

Game 2

Winner - _____

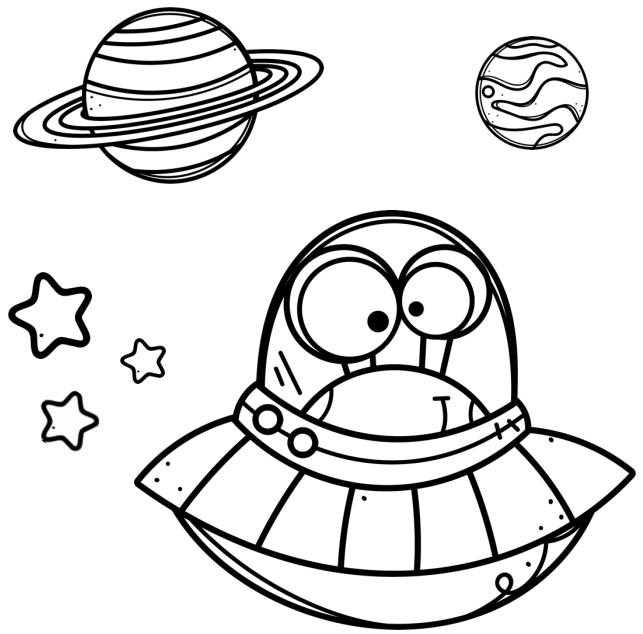
a game for 2 players **Need: pencils**

Each player uses a different colored pencil. Players take turns to color two squares – a multiplication and the matching answer. When all squares have been colored, the winner is the player with the longest line in their color.

Aliens

Longest Line Multiply by 7

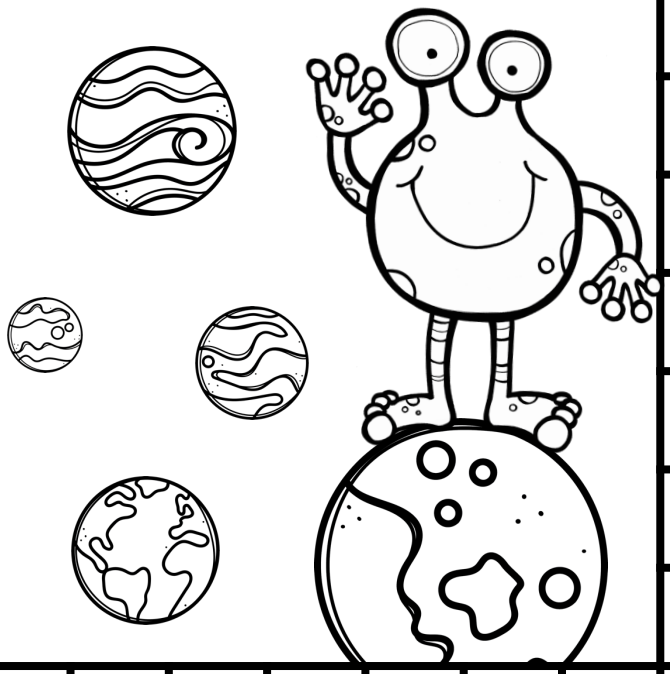
63	21	35	56	7	28	42	14	49
7x2								5x7
7x7								9x7
7x5								4x7
7x9								8x7
7x4								6x7
7x8								3x7
7x1								7x7
7x6								10x7
7x3								2x7
35	63	21	56	42	14	70	28	49



Game 1

Winner - _____

56	7x6	2x7	70	7x4	7x7	35	63	21
7x5								4x7
7x2								3x7
49								10x7
7x9								6x7
28								63
7x1								5x7
42								14
7x3								7x7
56								8x7
42	14	49	9x7	21	35	7x8	7	28



Game 2

Winner - _____

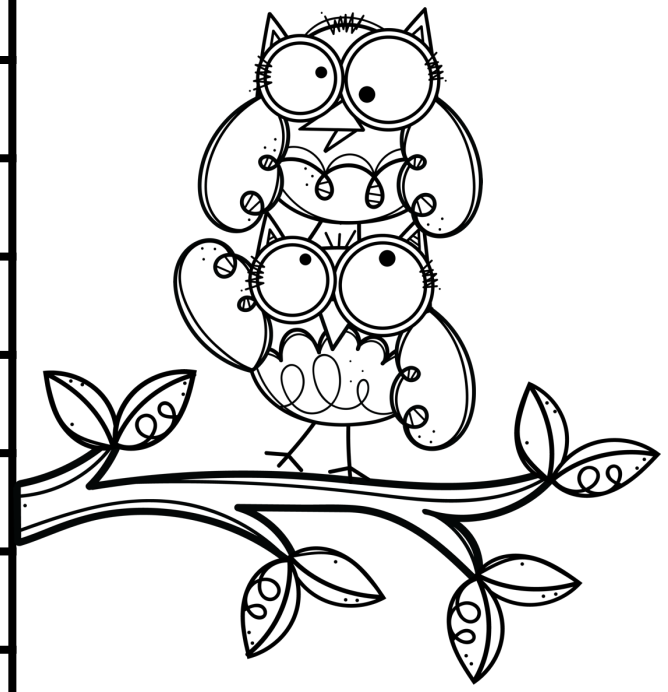
a game for 2 players **Need: pencils**

Each player uses a different colored pencil. Players take turns to color two squares – a multiplication and the matching answer. When all squares have been colored, the winner is the player with the longest line in their color.

Owl Eyes

Longest Line Multiply by 8

48	24	64	8	40	56	16	72	32
8x4								3x8
8x7								7x8
8x1								10x8
8x5								2x8
8x8								6x8
8x6								9x8
8x3								4x8
8x9								8x8
8x2								5x8
56	24	80	16	48	64	32	72	40



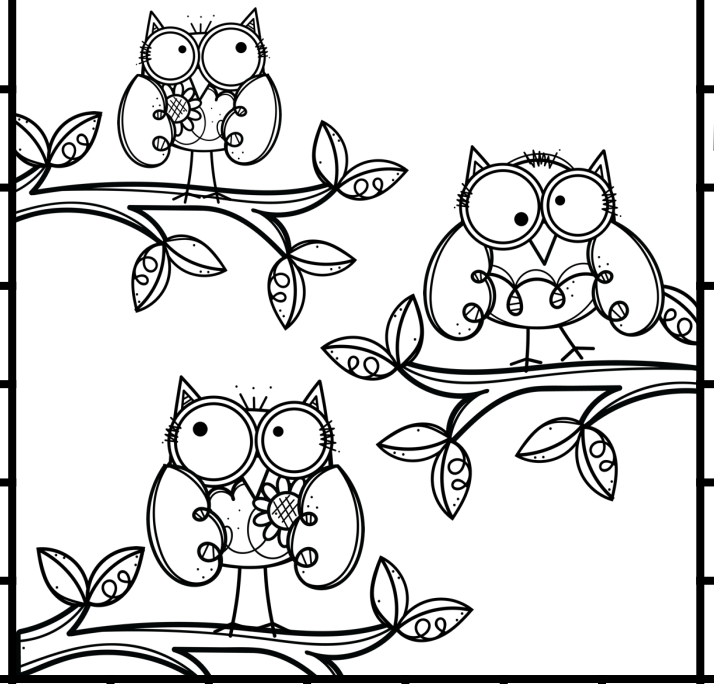
Game 1

Winner - _____

8x2	48	64	8x4	72	8x5	7x8	24	80
32								6x8
8x9								3x8
8x1								40
40								10x8
8x7								56
16								72
8x6								2x8
64								32
8x3								8x8
16	9x8	4x8	48	24	8x8	8	5x8	56

Game 2

Winner - _____



a game for 2 players **Need: pencils**

Each player uses a different colored pencil. Players take turns to color two squares – a multiplication and the matching answer. When all squares have been colored, the winner is the player with the longest line in their color.

Pirate Parrot

Longest Line Multiply by 9

36	81	54	9	63	27	45	72	18
9x1								6x9
9x9								3x9
9x7								9x9
9x5								7x9
9x3								4x9
9x8								2x9
9x6								10x9
9x2								5x9
9x4								8x9
90	27	81	45	18	63	72	36	54

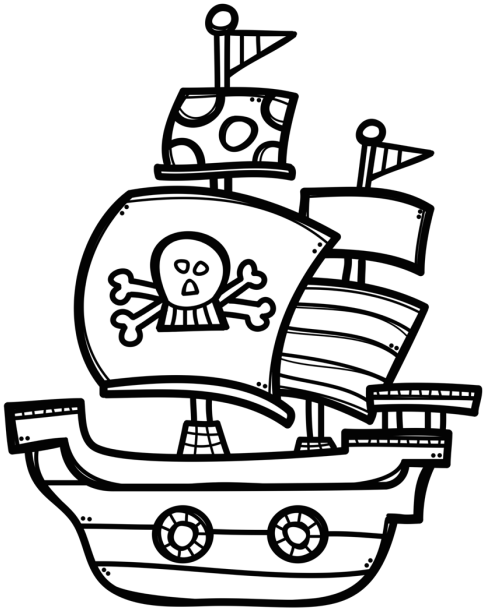
Game 1

Winner - _____

9	63	9x3	45	9x8	9x2	36	81	54
9x4								3x9
9x10								54
27								2x9
9x9								45
9x6								8x9
72								63
9x5								1x9
18								81
9x7								4x9
5x9	18	7x9	72	36	6x9	90	27	9x9

Game 2

Winner - _____



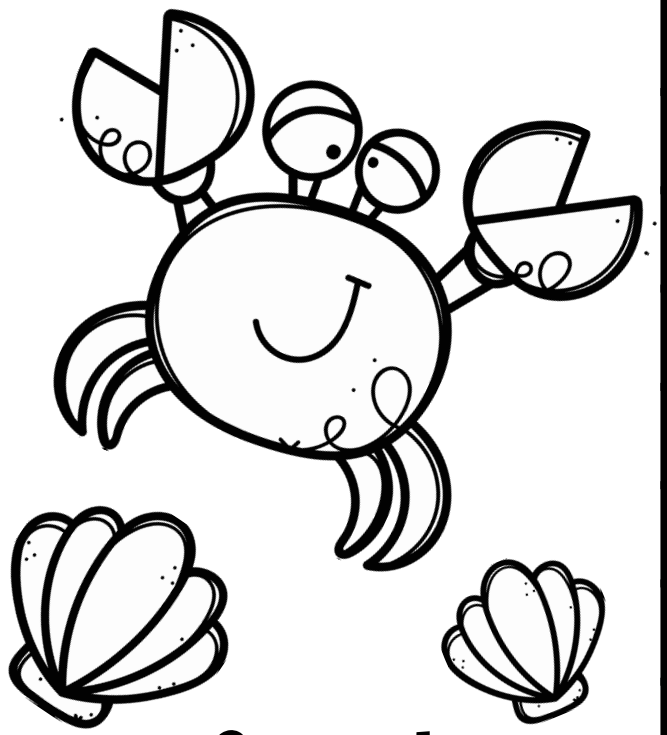
a game for 2 players **Need: pencils**

Each player uses a different colored pencil. Players take turns to color two squares – a multiplication and the matching answer. When all squares have been colored, the winner is the player with the longest line in their color.

Beach Friends

Longest Line Multiply by 10

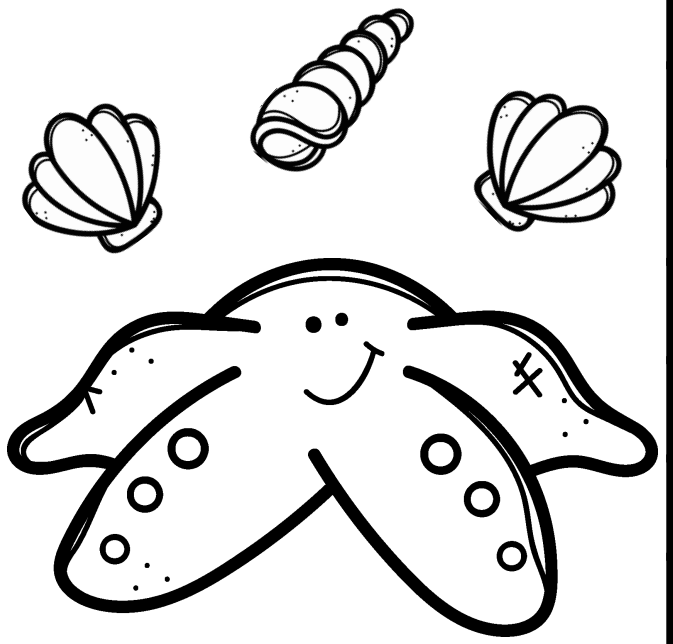
20	70	100	90	40	60	50	30	80
10x6								5x10
10x3								4x10
10x1								9x10
10x5								3x10
10x7								10x10
10x9								7x10
10x2								6x10
10x8								2x10
10x4								8x10
50	30	80	20	70	10	90	40	60



Game 1

Winner - _____

4x10	80	6x10	10x10	9x10	30	70	50	20
10x4								8x10
10x1								3x10
90								100
10x7								7x10
30								40
10x6								2x10
20								90
10x8								5x10
10x5								60
40	80	10x3	10x9	10	50	70	10x2	60



Game 2

Winner - _____

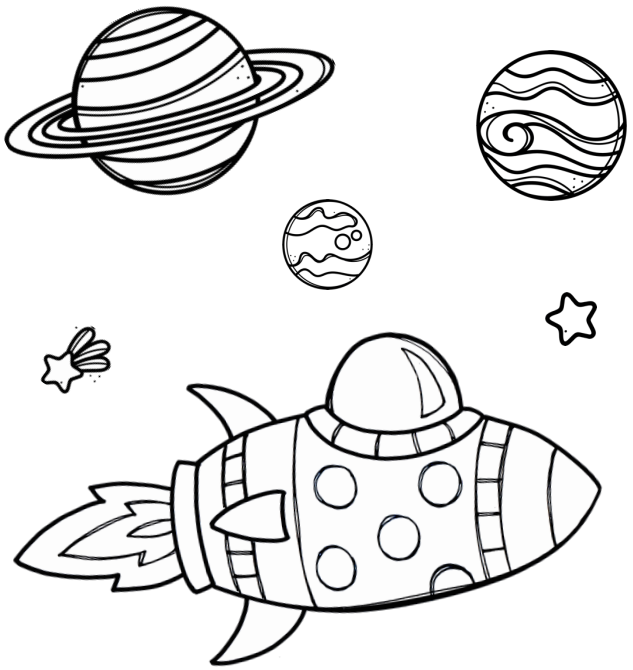
a game for 2 players **Need: pencils**

Each player uses a different colored pencil. Players take turns to color two squares – a multiplication and the matching answer. When all squares have been colored, the winner is the player with the longest line in their color.

Blast Off

Longest Line Multiply by 11

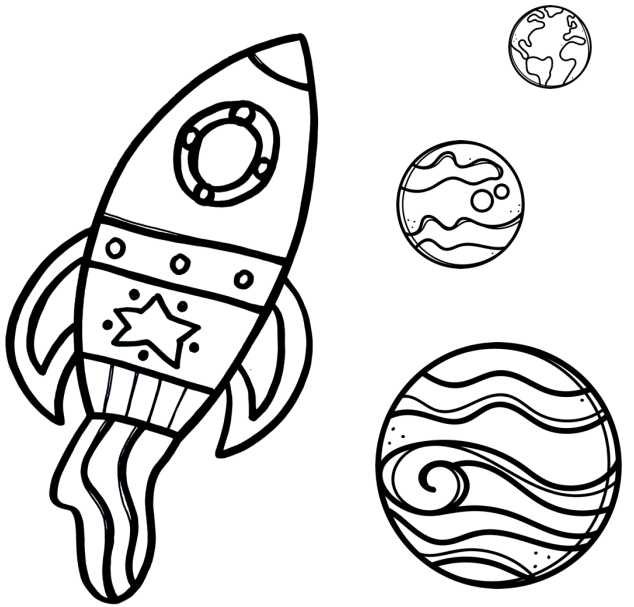
66	33	99	11	55	44	77	22	88
11x3								4x11
11x7								7x11
11x2								5x11
11x6								9x11
11x8								2x11
11x5								8x11
11x9								10x11
11x1								3x11
11x4								6x11
44	88	33	77	66	22	110	55	99



Game 1

Winner - _____

110	11x5	99	44	88	3x11	11x7	66	22
11x4								33
77								10x11
11x1								66
99								9x11
11x6								22
11x2								7x11
55								5x11
11x3								44
11x8								8x11
77	2x11	88	6x11	33	11x9	11	55	4x11



Game 2

Winner - _____

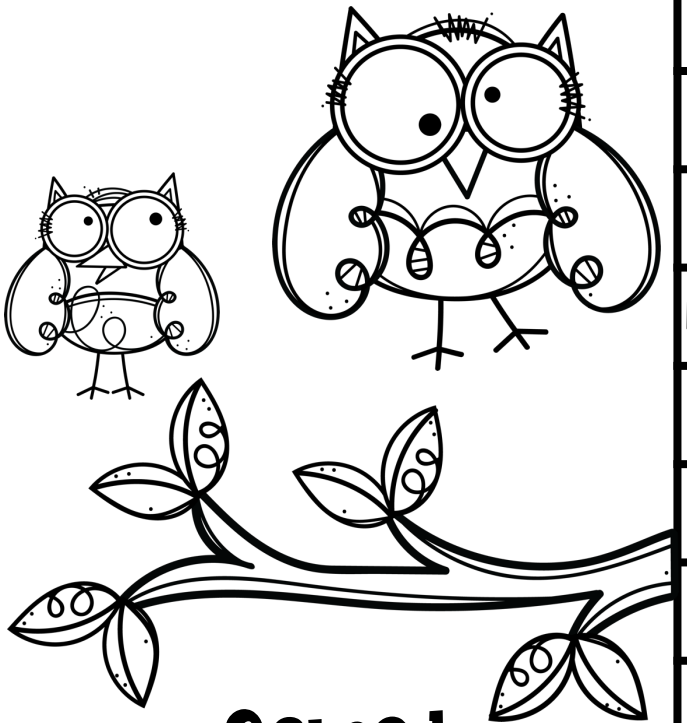
a game for 2 players **Need: pencils**

Each player uses a different colored pencil. Players take turns to color two squares – a multiplication and the matching answer. When all squares have been colored, the winner is the player with the longest line in their color.

Owl Tree

Longest Line Multiply by 12

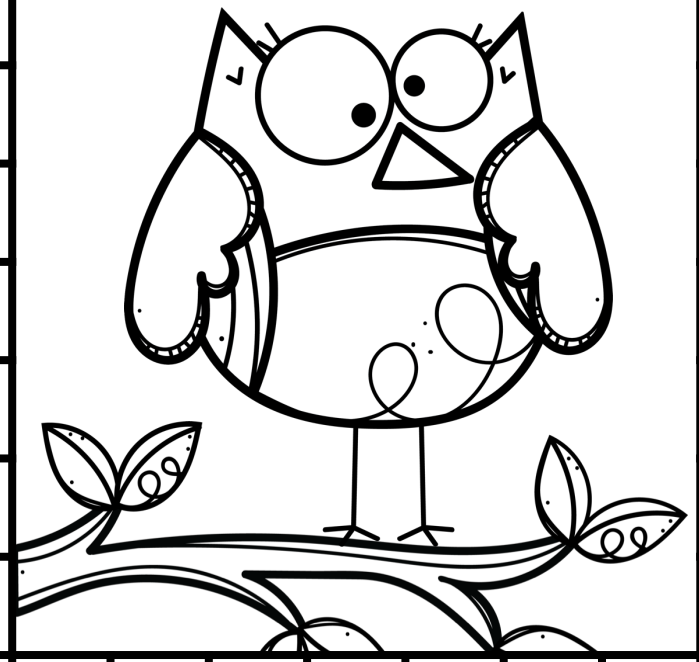
72	36	108	12	84	24	60	96	48
12x2								3x12
12x9								6x12
12x6								2x12
12x8								10x12
12x3								9x12
12x5								4x12
12x7								8x12
12x1								5x12
12x4								7x12
36	84	120	24	72	96	48	108	60



Game 1

Winner - _____

60	8x12	48	6x12	36	9x12	12	7x12	24
1x12								12x3
84								84
5x12								108
96								12x2
2x12								72
108								12x10
3x12								48
72								12x5
4x12								12x8
12x4	12x9	60	24	12x6	96	36	12x7	120

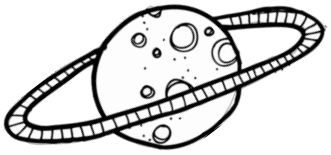


Game 2

Winner - _____

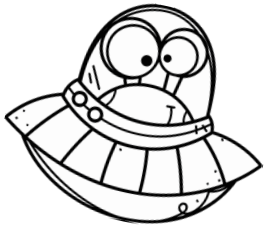
a game for 2 players **Need: pencils**

Each player uses a different colored pencil. Players take turns to color two squares – a multiplication and the matching answer. When all squares have been colored, the winner is the player with the longest line in their color.



Spaceship Multiply by 2

Roll the dice, add the numbers and multiply by 2.



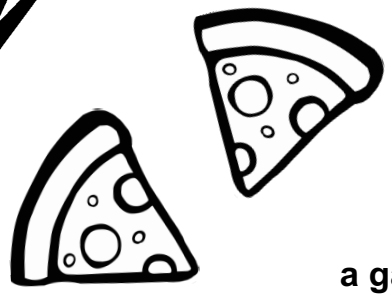
a game for 2 players **Need: 2 dice, 2 different colored pencils**

Each player uses a different colored pencil. Players take turns to roll the two dice and add the numbers together. The player then multiplies the total by 2 and colors this number in the game, e.g. if a player rolls 5 and 3, they color 16. The first player to color four in a line is the winner. The line can go across, down or diagonally.

Game 1				
8	20	10	6	18
4	8	20	14	24
22	12	16	16	6
14	6	22	16	10
12	16	4	14	20
24	8	24	18	22
14	12	18	10	4

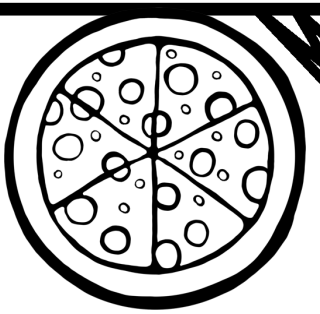
Game 2				
8	16	12	22	4
18	4	14	8	24
6	20	12	24	10
14	16	4	20	14
10	6	18	12	6
12	20	16	10	22
22	8	14	24	18

Game 3				
20	8	22	14	6
10	18	4	10	12
12	24	16	20	14
4	14	22	6	18
22	24	10	4	16
8	18	20	12	8
14	12	6	16	24



Pizza Multiply by 3

Roll the dice, add the numbers and multiply by 3.



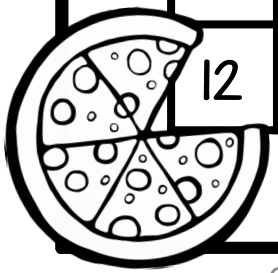
a game for 2 players **Need: 2 dice, 2 different colored pencils**

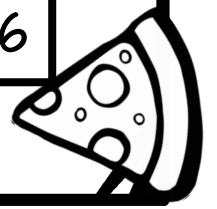
Each player uses a different colored pencil. Players take turns to roll the two dice and add the numbers together. The player then multiplies the total by 3 and colors this number in the game, e.g. if a player rolls 4 and 3, they color 21. The first player to color four in a line is the winner. The line can go across, down or diagonally.

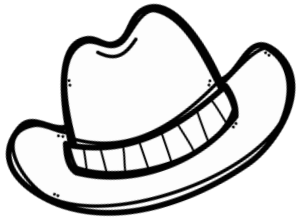
Game 1				
18	27	21	36	9
9	33	6	15	30
36	12	27	24	21
24	33	18	6	18
6	15	30	24	21
30	21	9	27	12
12	36	18	15	33

Game 2				
30	9	21	36	18
24	15	33	6	27
6	36	18	30	9
33	12	27	15	12
18	21	24	36	21
27	15	30	6	33
24	9	18	21	12

Game 3				
30	6	12	21	24
15	36	18	27	15
24	21	27	6	30
12	9	33	36	18
18	27	24	21	9
21	15	30	18	33
6	33	12	9	36

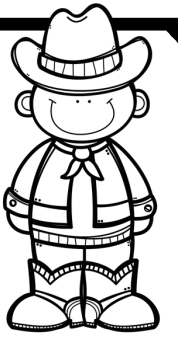






Cowboys Multiply by 4

Roll the dice, add the numbers and multiply by 4.



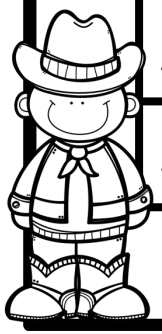
a game for 2 players **Need: 2 dice, 2 different colored pencils**

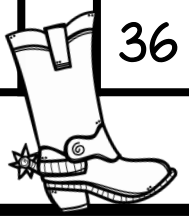
Each player uses a different colored pencil. Players take turns to roll the two dice and add the numbers together. The player then multiplies the total by 4 and colors this number in the game, e.g. if a player rolls 5 and 1, they color 24. The first player to color four in a line is the winner. The line can go across, down or diagonally.

Game 1				
8	20	40	44	32
48	8	20	36	24
28	16	12	16	44
36	44	28	16	40
12	16	48	36	20
24	8	24	32	28
36	12	32	40	48

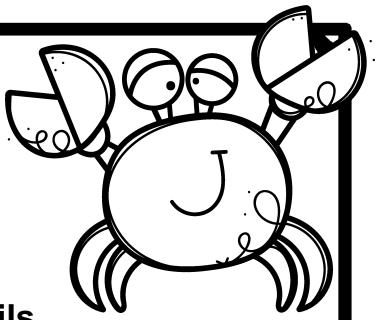
Game 2				
8	16	12	28	48
32	48	36	8	24
44	20	12	24	40
36	16	48	20	36
40	44	32	12	44
12	20	16	40	28
28	8	36	24	32

Game 3				
20	8	28	36	44
40	32	48	40	12
12	24	16	20	36
48	36	28	44	32
28	24	40	48	16
8	32	20	12	8
36	12	44	16	24





Crazy Crabs Multiply by 5



Roll the dice, add the numbers and multiply by 5.

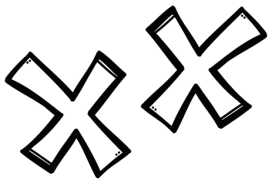
a game for 2 players **Need: 2 dice, 2 different colored pencils**

Each player uses a different colored pencil. Players take turns to roll the two dice and add the numbers together. The player then multiplies the total by 5 and colors this number in the game, e.g. if a player rolls 2 and 3, they color 25. The first player to color four in a line is the winner. The line can go across, down or diagonally.

Game 1				
35	20	10	25	55
15	35	20	45	60
25	40	35	50	30
45	30	60	50	10
40	50	15	45	20
60	35	40	55	25
30	40	55	10	15

Game 2				
35	50	40	60	15
55	30	45	35	25
25	20	40	15	10
45	30	15	20	30
10	25	55	40	25
40	20	50	10	60
60	35	45	20	55

Game 3				
20	45	60	35	25
10	55	15	10	40
40	25	50	20	45
15	30	30	25	55
60	30	10	15	50
45	55	20	40	35
35	40	25	50	60



Treasure Map Multiply by 6

Roll the dice, add the numbers and multiply by 6.

a game for 2 players **Need: 2 dice, 2 different colored pencils**

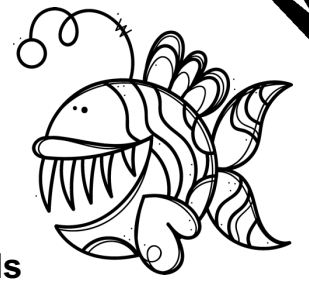
Each player uses a different colored pencil. Players take turns to roll the two dice and add the numbers together. The player then multiplies the total by 6 and colors this number in the game, e.g. if a player rolls 6 and 2, they color 48. The first player to color four in a line is the winner. The line can go across, down or diagonally.

Game 1				
24	72	60	36	18
48	12	24	54	30
42	36	72	12	42
18	54	48	30	66
66	24	60	18	60
30	72	36	54	24
66	42	12	42	48

Game 2				
72	24	60	12	30
36	48	42	54	66
24	66	30	18	60
18	60	36	42	12
54	42	24	72	36
30	72	48	18	54
48	12	66	24	42

Game 3				
66	42	60	42	18
24	48	12	30	66
48	36	54	60	24
18	42	30	42	72
36	60	24	72	36
54	12	66	18	12
30	72	24	48	54

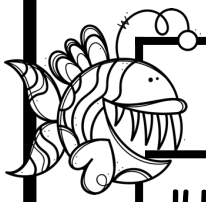
Crazy Fish Multiply by 7



Roll the dice, add the numbers and multiply by 7.

a game for 2 players **Need: 2 dice, 2 different colored pencils**

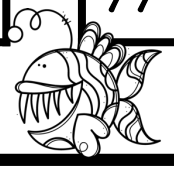
Each player uses a different colored pencil. Players take turns to roll the two dice and add the numbers together. The player then multiplies the total by 7 and colors this number in the game, e.g. if a player rolls 5 and 1, they color 42. The first player to color four in a line is the winner. The line can go across, down or diagonally.



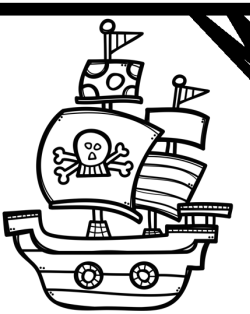
Game 1				
14	42	49	70	35
35	77	21	56	28
70	28	63	42	77
63	56	49	84	14
35	14	70	35	35
84	42	56	21	49
21	77	28	63	84

Game 2				
42	14	56	35	77
28	49	84	21	63
21	77	28	70	56
70	42	35	14	84
35	56	63	42	77
14	56	21	70	49
63	49	84	35	28

Game 3				
14	49	84	28	70
56	35	42	63	21
35	63	14	70	49
49	77	56	35	28
21	42	28	84	56
35	70	63	42	14
77	28	49	21	77



Pirate Ship Multiply by 8



Roll the dice, add the numbers and multiply by 8.

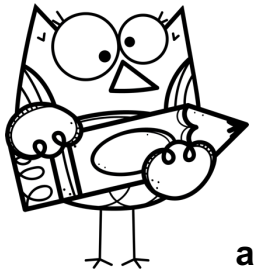
a game for 2 players **Need: 2 dice, 2 different colored pencils**

Each player uses a different colored pencil. Players take turns to roll the two dice and add the numbers together. The player then multiplies the total by 8 and colors this number in the game, e.g. if a player rolls 5 and 2, they color 56. The first player to color four in a line is the winner. The line can go across, down or diagonally.

Game 1				
16	40	56	48	88
32	96	72	16	96
40	56	24	80	48
96	48	88	32	64
24	72	64	40	16
80	56	32	88	64
64	72	80	24	48

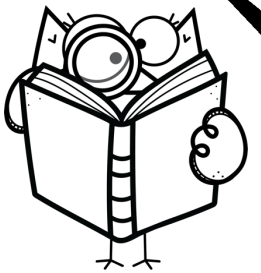
Game 2				
16	72	80	24	56
48	56	48	88	40
24	80	64	32	64
40	88	56	80	16
64	48	16	64	96
32	72	40	96	48
96	24	72	88	32

Game 3				
24	96	56	32	64
80	40	72	48	80
16	64	96	24	72
88	48	40	88	56
32	80	64	48	16
48	24	72	96	32
64	56	16	40	88



Owls at School Multiply by 9

Roll the dice, add the numbers and multiply by 9.



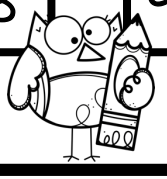
a game for 2 players **Need: 2 dice, 2 different colored pencils**

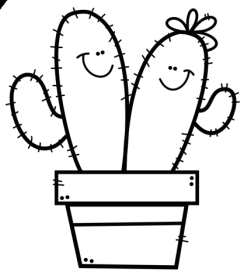
Each player uses a different colored pencil. Players take turns to roll the two dice and add the numbers together. The player then multiplies the total by 9 and colors this number in the game, e.g. if a player rolls 4 and 3, they color 63. The first player to color four in a line is the winner. The line can go across, down or diagonally.

Game 1				
63	54	108	36	72
27	90	18	99	45
81	45	81	63	54
72	99	36	108	27
45	18	90	72	54
99	54	63	45	108
36	81	27	90	18

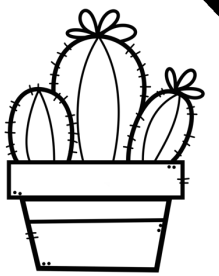
Game 2				
45	36	90	54	18
72	81	27	72	63
54	18	99	45	108
36	99	54	63	90
81	45	72	81	27
18	63	54	36	108
90	27	108	99	45

Game 3				
18	108	63	27	99
99	36	90	54	45
45	63	18	108	72
90	54	99	36	81
27	72	108	63	90
36	45	54	18	45
54	81	27	72	81





Cactus Multiply by 10



Roll the dice, add the numbers and multiply by 10.

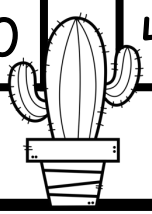
a game for 2 players **Need: 2 dice, 2 different colored pencils**

Each player uses a different colored pencil. Players take turns to roll the two dice and add the numbers together. The player then multiplies the total by 10 and colors this number in the game, e.g. if a player rolls 3 and 4, they color 70. The first player to color four in a line is the winner. The line can go across, down or diagonally.

Game 1				
100	20	120	40	70
80	110	50	80	100
60	30	100	20	120
40	90	70	40	110
50	60	50	80	30
120	30	110	20	90
70	60	90	120	40

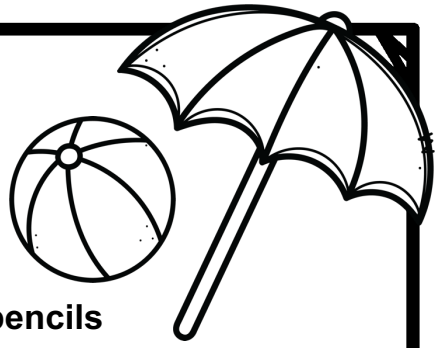
Game 2				
60	20	100	110	30
100	80	120	40	50
30	60	90	20	50
70	40	110	70	90
120	20	40	120	110
90	70	80	100	30
40	50	60	120	80

Game 3				
70	100	80	110	20
80	30	90	40	60
60	70	120	60	100
30	110	20	50	50
40	90	40	80	110
20	100	120	30	90
40	80	50	70	120



At the Beach Multiply by 11

Roll the dice, add the numbers and multiply by 11.



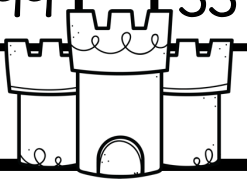
a game for 2 players **Need: 2 dice, 2 different colored pencils**

Each player uses a different colored pencil. Players take turns to roll the two dice and add the numbers together. The player then multiplies the total by 11 and colors this number in the game, e.g. if a player rolls 2 and 5, they color 77. The first player to color four in a line is the winner. The line can go across, down or diagonally.

Game 1				
22	99	33	77	110
88	121	66	55	66
66	44	132	88	22
132	99	77	110	99
33	110	22	121	44
77	44	88	55	132
44	55	66	121	33

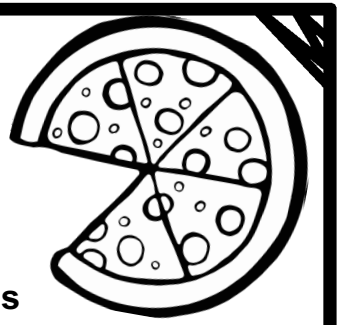
Game 2				
55	33	77	121	22
44	66	99	44	88
55	110	22	132	66
132	44	88	110	33
22	99	77	55	121
88	121	55	132	77
110	66	77	33	99

Game 3				
44	132	66	55	99
66	33	121	88	22
121	55	110	44	110
22	88	33	77	132
77	99	22	44	33
132	44	110	66	99
33	88	121	55	77



Making Pizza Multiply by 12

Roll the dice, add the numbers and multiply by 12.



a game for 2 players **Need: 2 dice, 2 different colored pencils**

Each player uses a different colored pencil. Players take turns to roll the two dice and add the numbers together. The player then multiplies the total by 12 and colors this number in the game, e.g. if a player rolls 3 and 2, they color 60. The first player to color four in a line is the winner. The line can go across, down or diagonally.

Game 1				
96	72	60	108	24
132	36	120	96	48
48	108	84	24	144
120	60	144	48	132
72	24	60	108	72
132	84	96	36	144
48	36	120	84	60

Game 2				
24	48	132	60	48
48	96	36	84	72
108	72	120	144	108
84	24	60	96	24
120	144	132	84	144
60	132	48	120	36
36	96	108	72	60

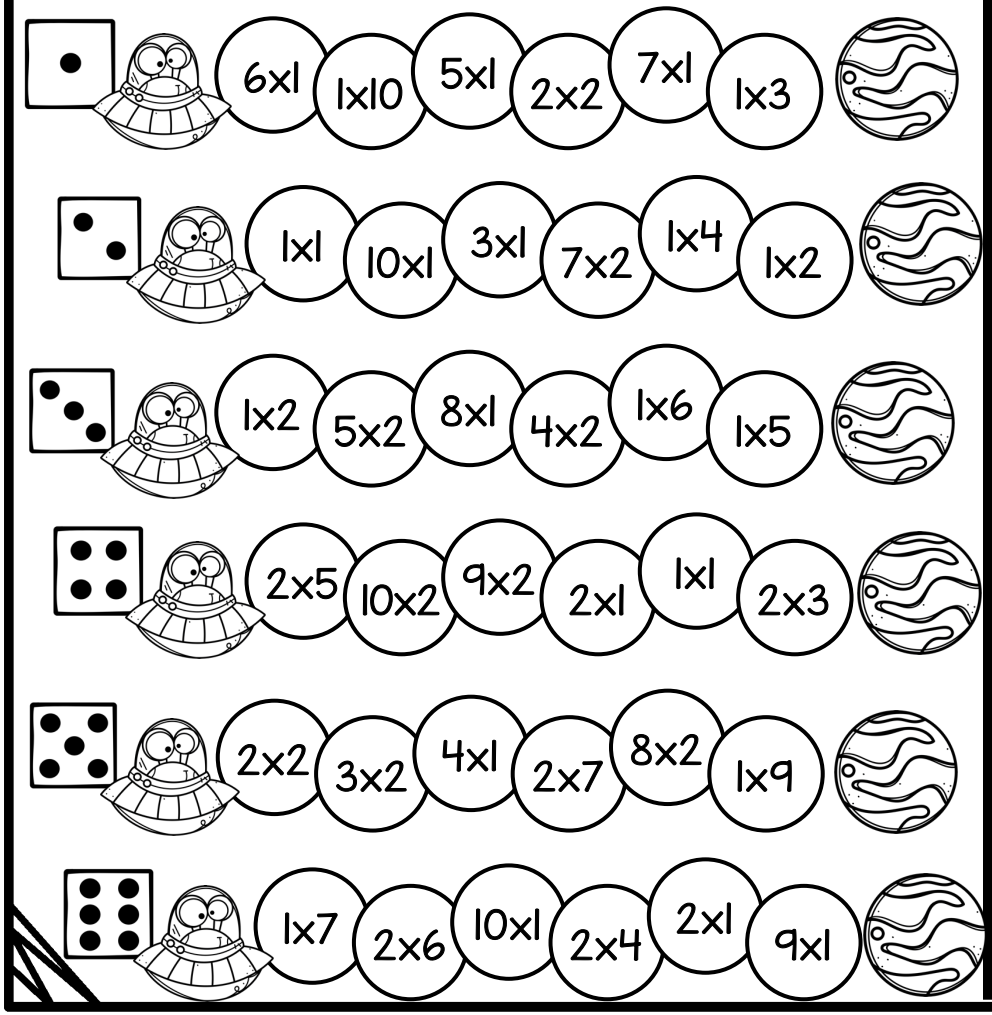
Game 3				
48	120	36	60	108
96	144	84	24	72
36	132	48	96	132
108	24	132	144	84
84	120	60	72	48
24	60	108	36	120
72	144	48	96	60

Alien Pathway - Multiply by 1 and 2

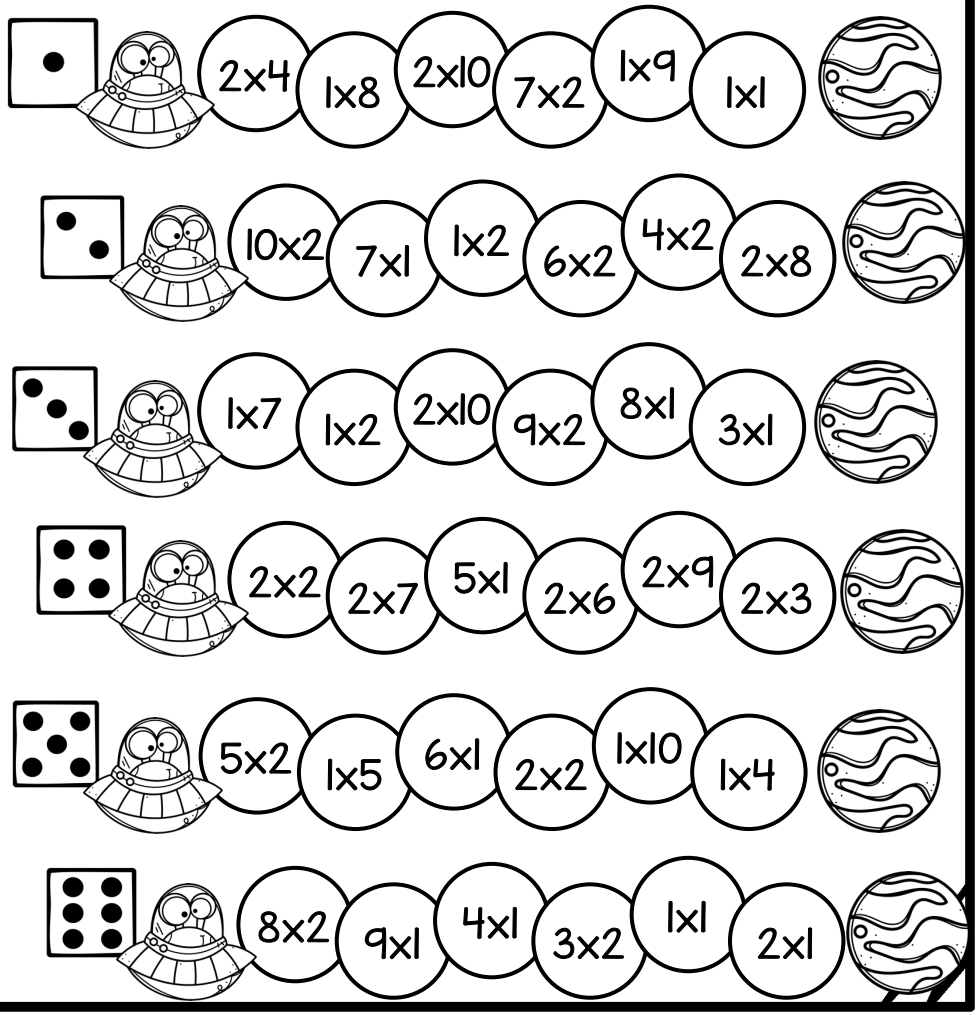
a game for 2 players **Need: Pencils, Each player uses a different color**

Players take turns to roll the dice and find the row for that number. They answer the first fact in that row then color that circle. When all of the circles in a pathway have been colored, the player who colors the last circle also wins the planet and colors that too. The first player to color three planets is the winner.

Game 1



Game 2

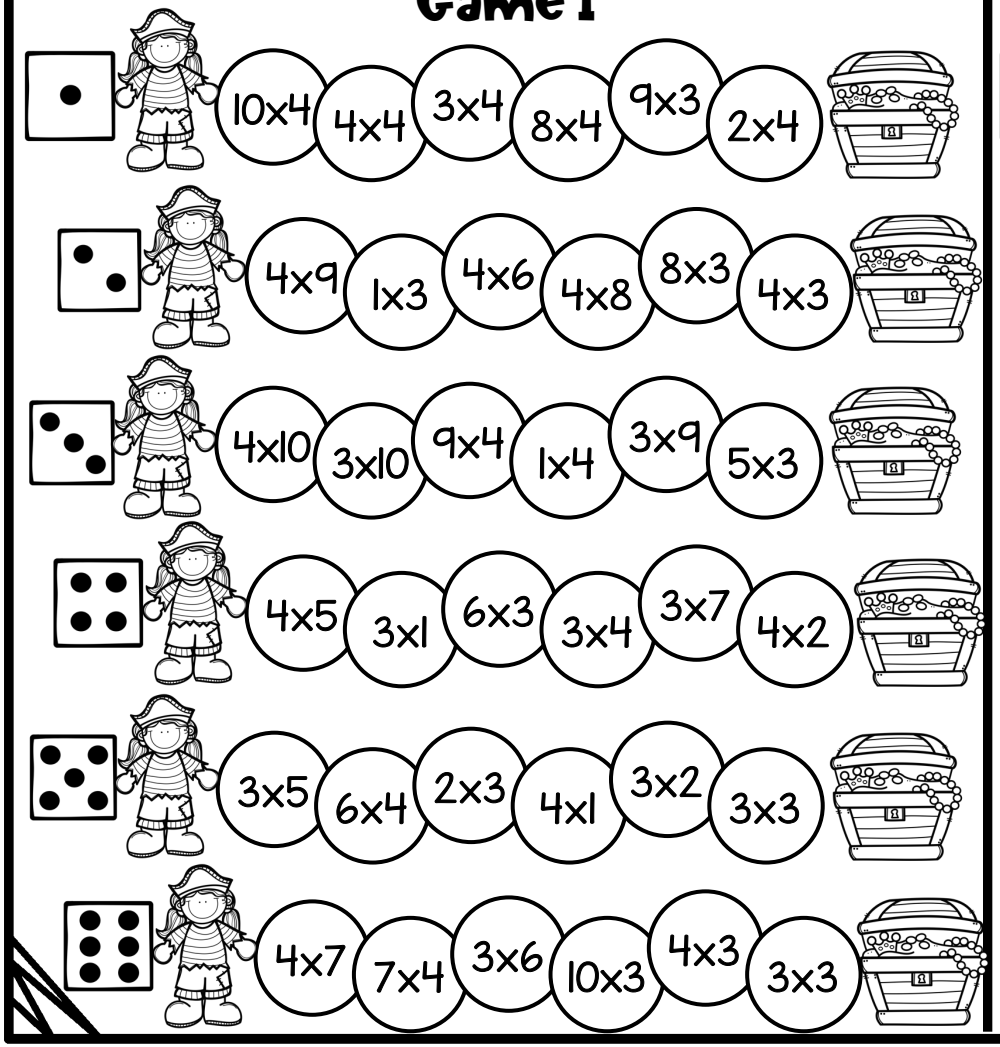


Treasure Chest Pathway - Multiply by 3 and 4

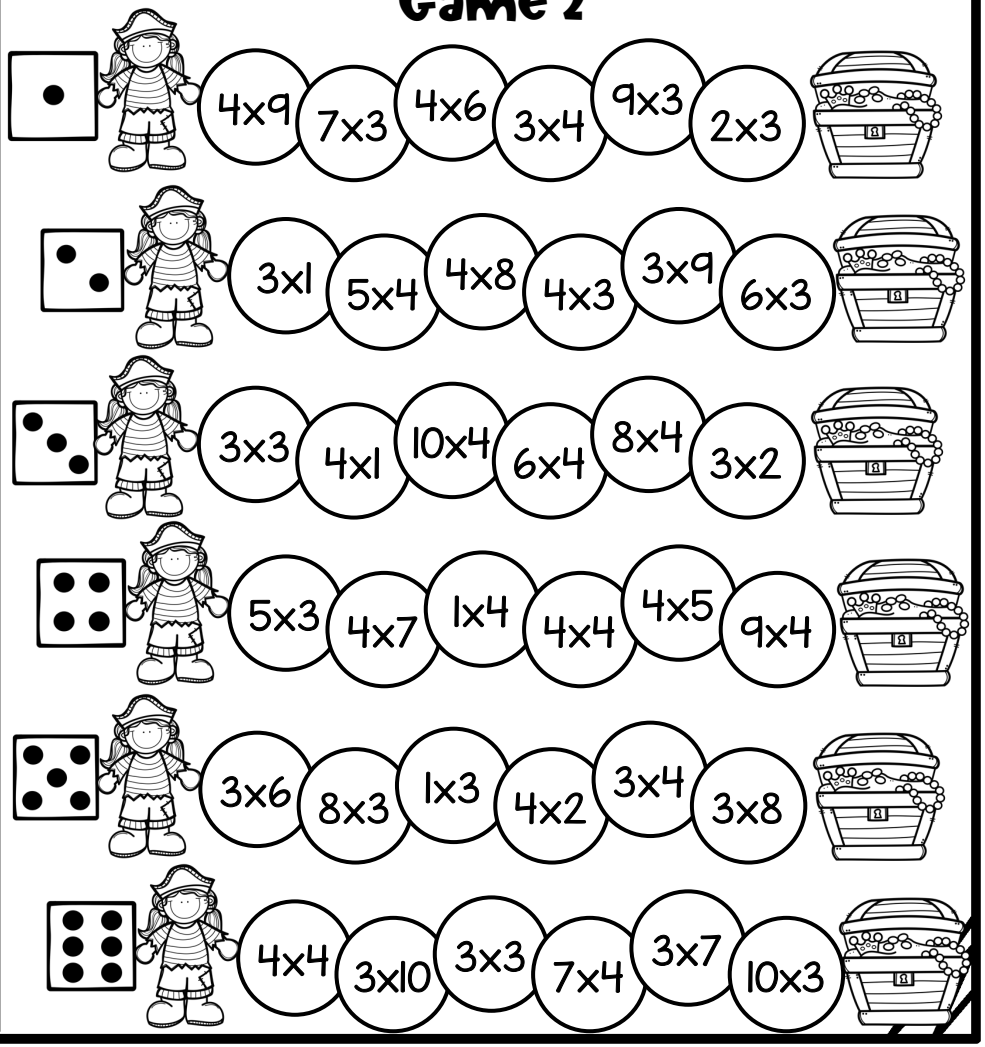
a game for 2 players **Need: Pencils, Each player uses a different color**

Players take turns to roll the dice and find the row for that number. They answer the first fact in that row then color that circle. When all of the circles in a pathway have been colored, the player who colors the last circle also wins the treasure chest and colors that too. The first player to color three treasure chests is the winner.

Game 1



Game 2

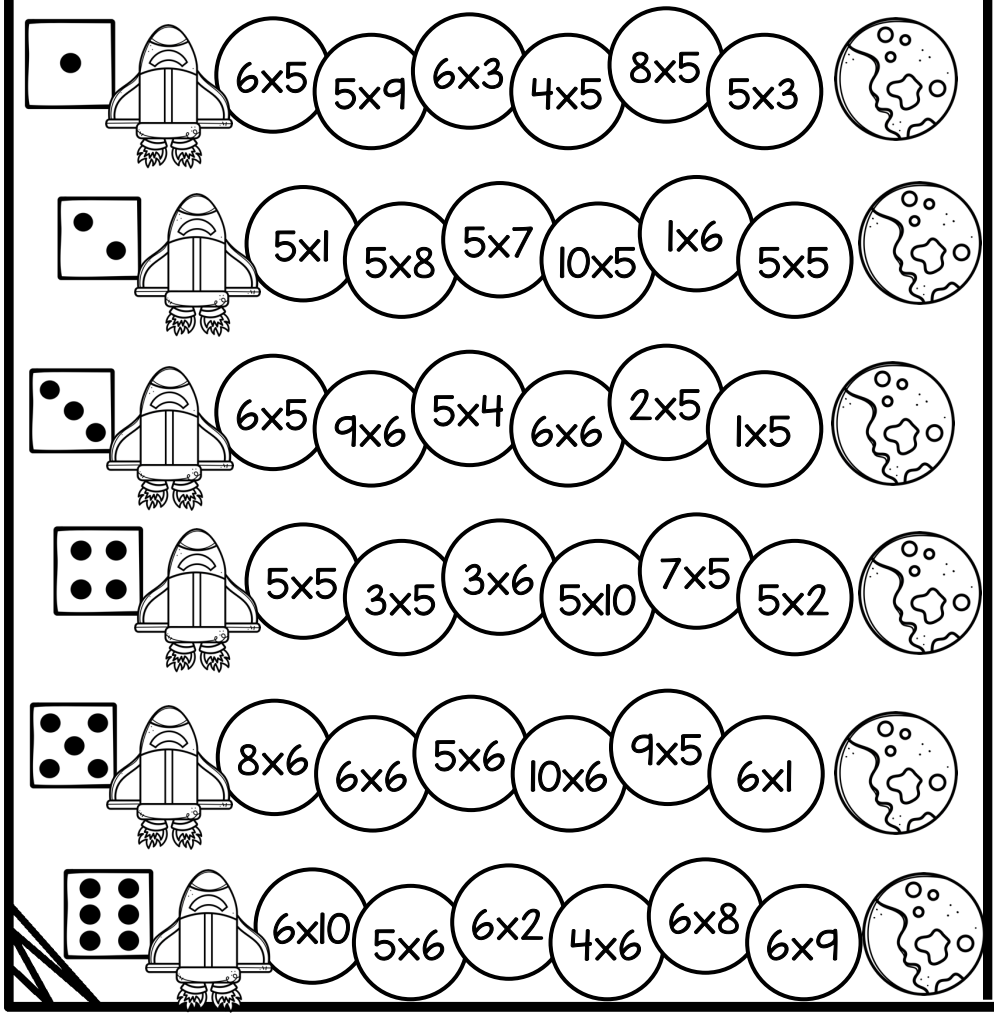


Moon Pathway - Multiply by 5 and 6

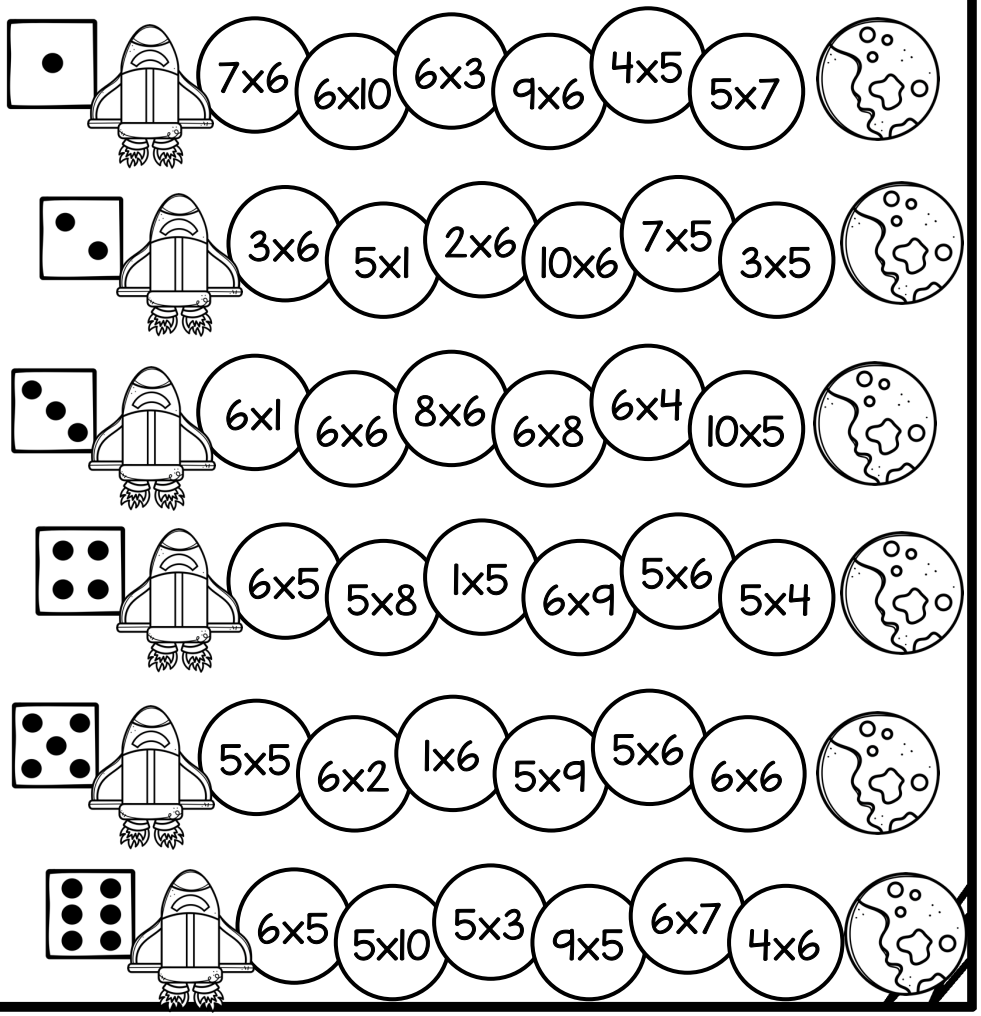
a game for 2 players **Need: Pencils, Each player uses a different color**

Players take turns to roll the dice and find the row for that number. They answer the first fact in that row then color that circle. When all of the circles in a pathway have been colored, the player who colors the last circle also wins the moon and colors that too. The first player to color three moons is the winner.

Game 1



Game 2

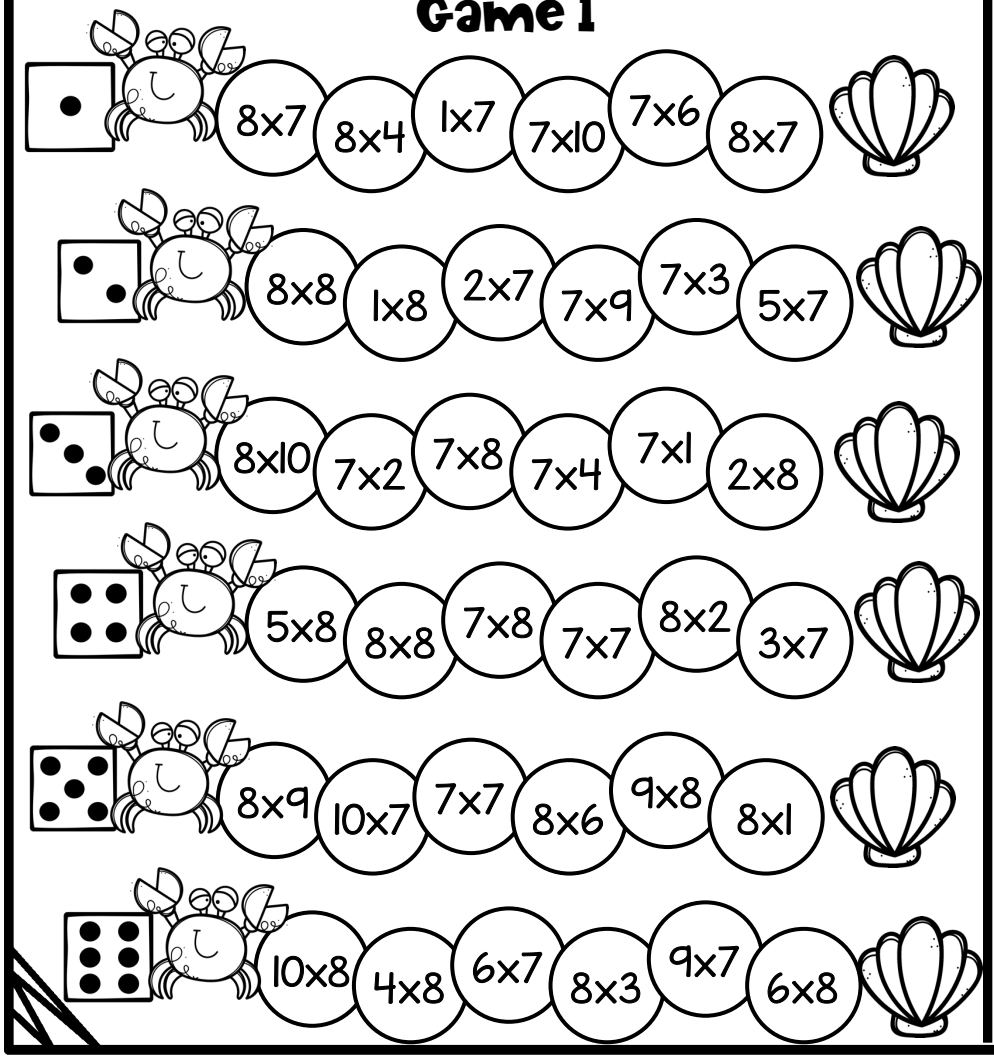


Crab Pathway - Multiply by 7 and 8

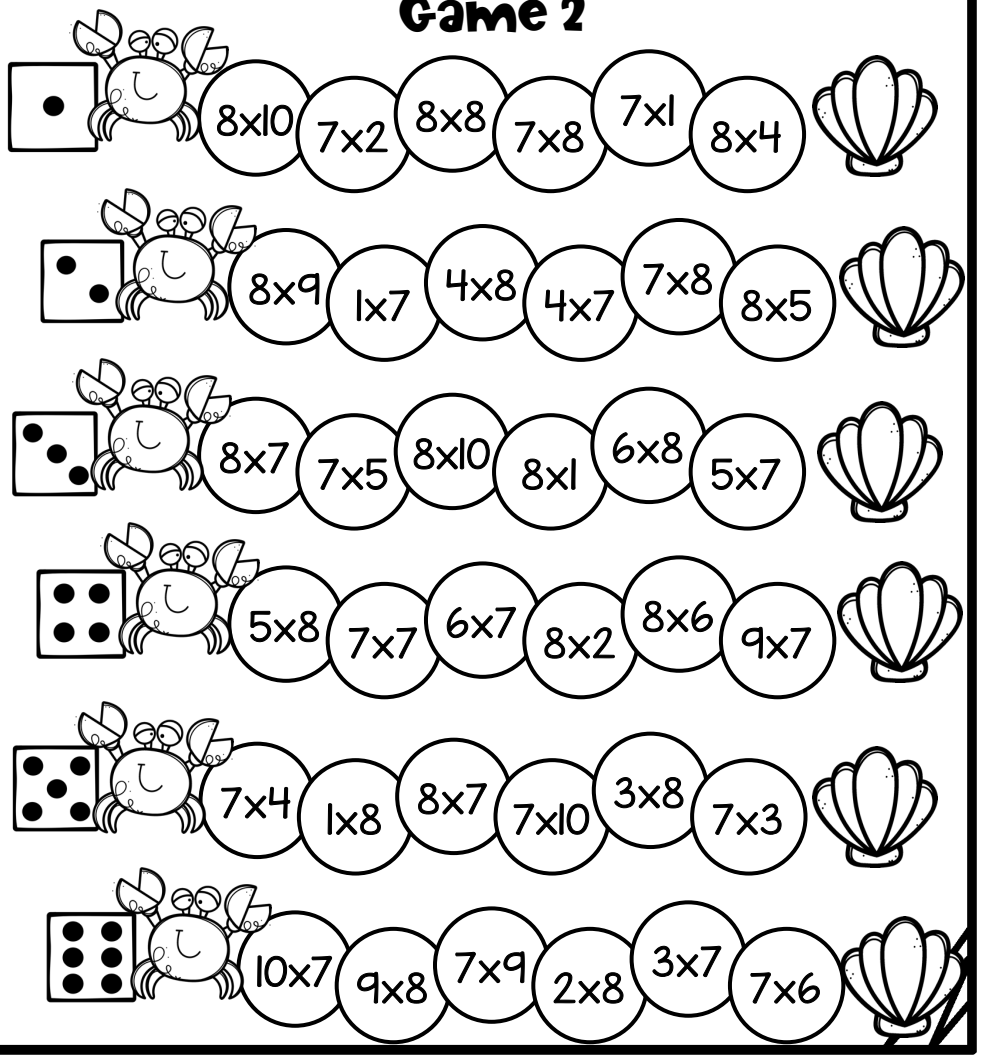
a game for 2 players **Need: Pencils, Each player uses a different color**

Players take turns to roll the dice and find the row for that number. They answer the first fact in that row then color that circle. When all of the circles in a pathway have been colored, the player who colors the last circle also wins the shell and colors that too. The first player to color three shells is the winner.

Game 1



Game 2

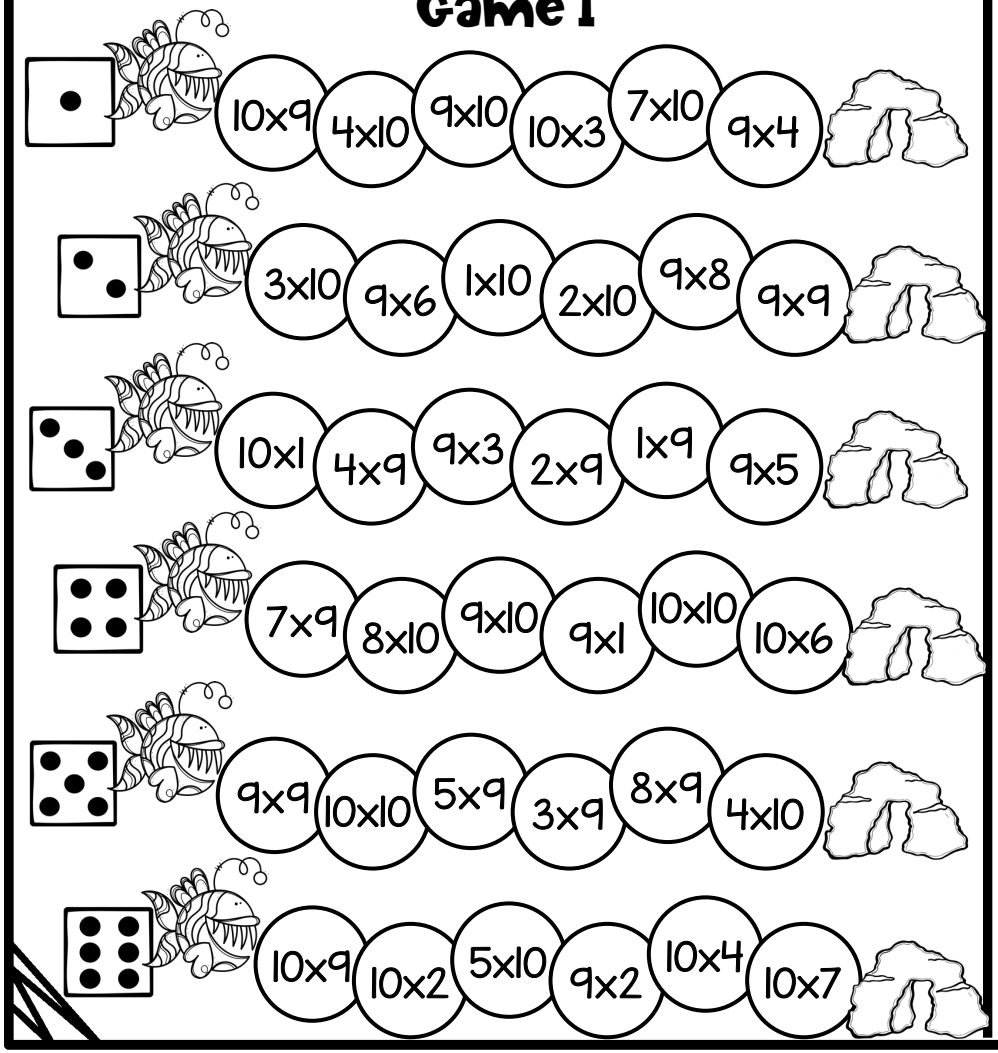


Under the Sea Pathway - Multiply by 9 and 10

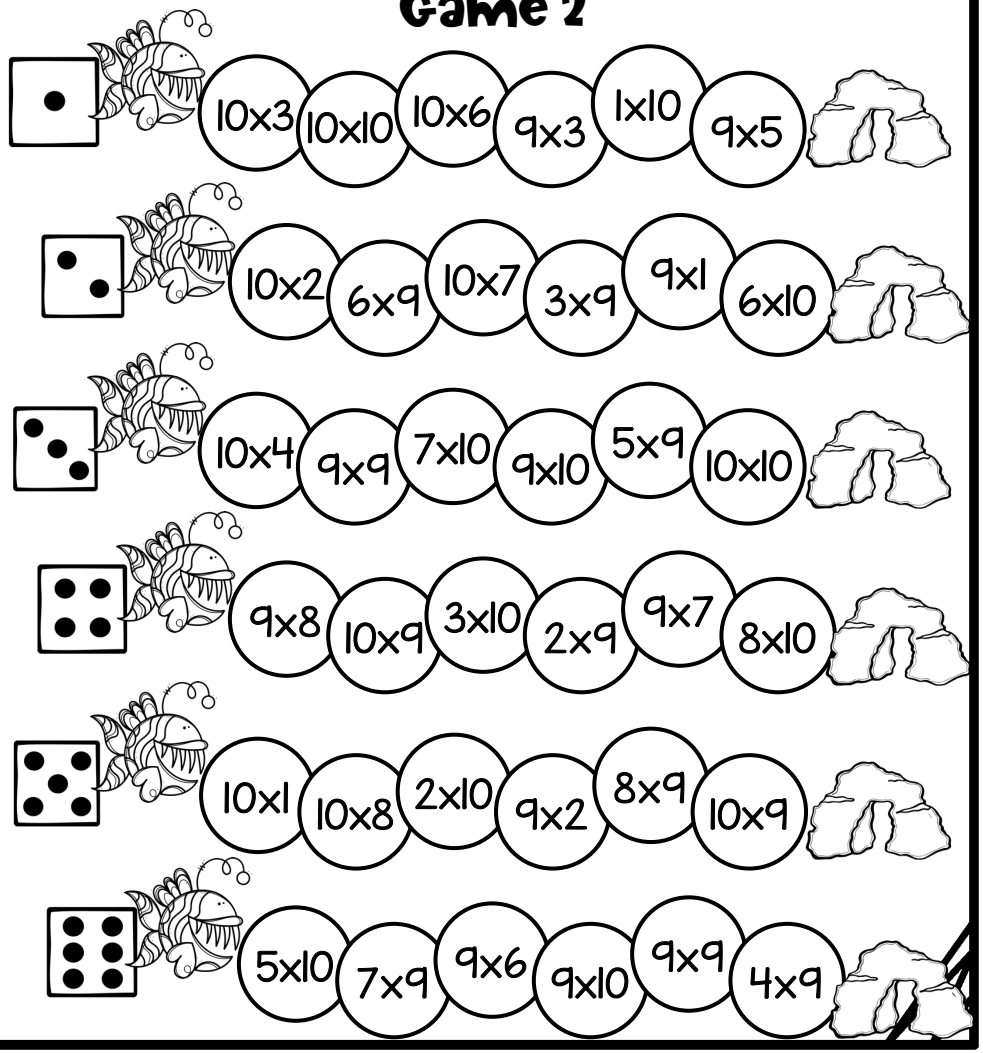
a game for 2 players **Need: Pencils, Each player uses a different color**

Players take turns to roll the dice and find the row for that number. They answer the first fact in that row then color that circle. When all of the circles in a pathway have been colored, the player who colors the last circle also wins the cave and colors that too. The first player to color three caves is the winner.

Game 1



Game 2

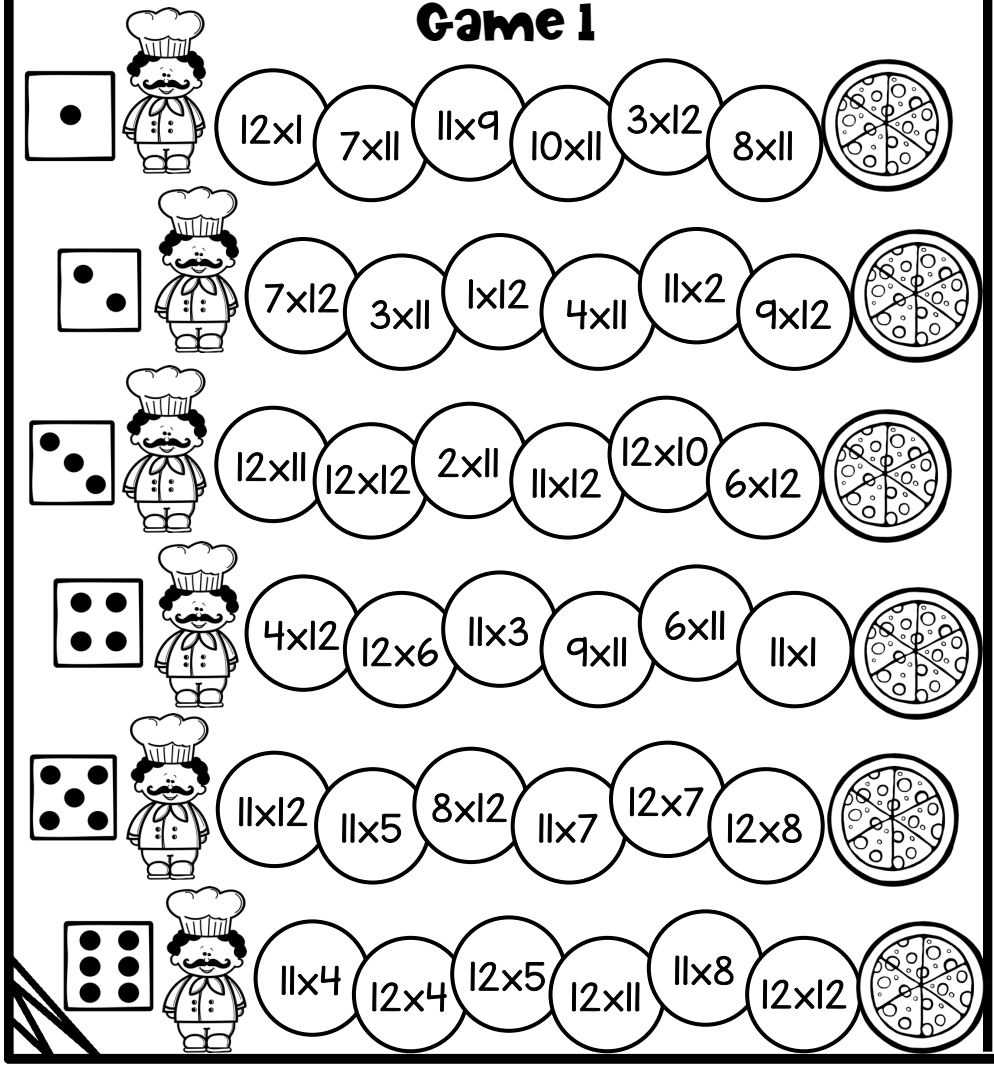


Pizza Pathway - Multiply by 11 and 12

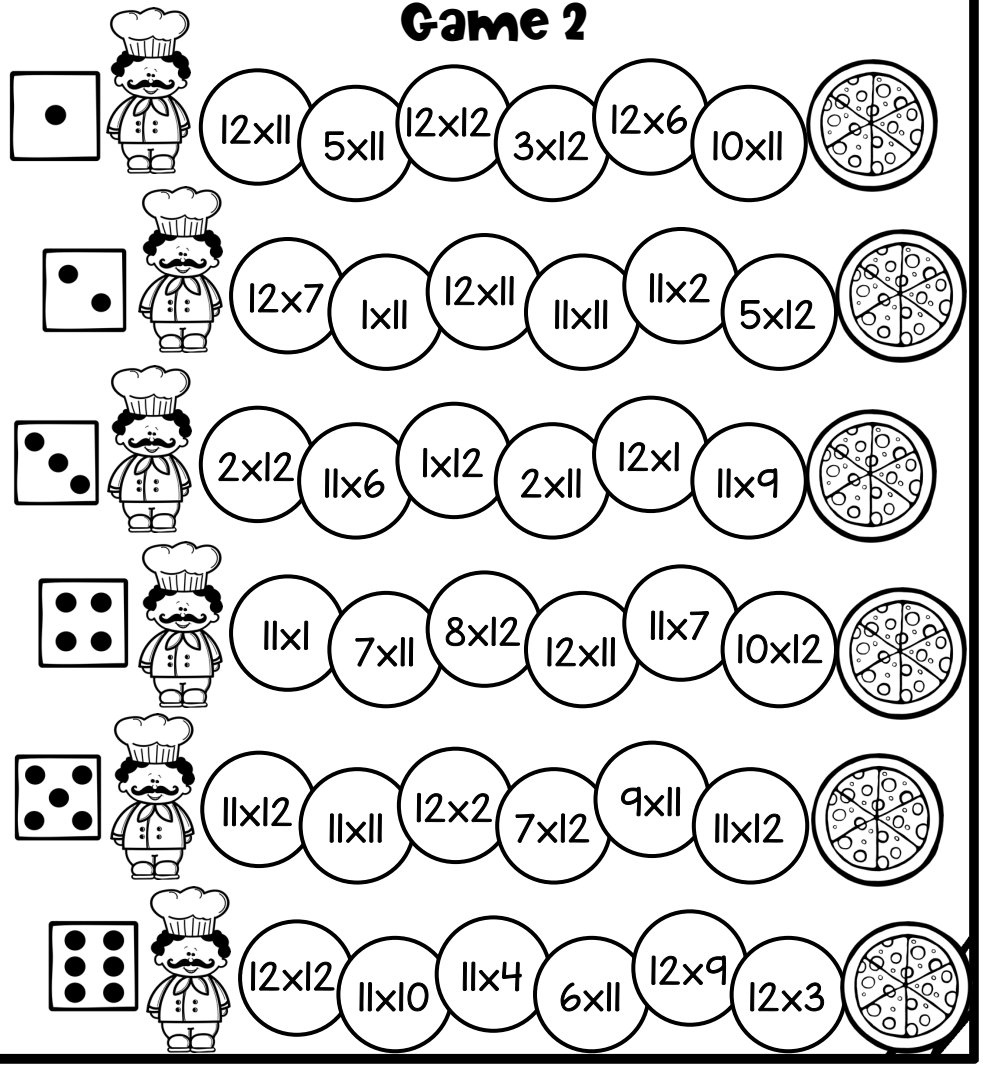
a game for 2 players **Need: Pencils, Each player uses a different color**

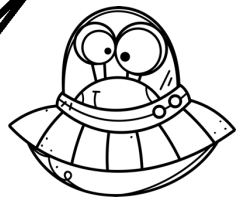
Players take turns to roll the dice and find the row for that number. They answer the first fact in that row then color that circle. When all of the circles in a pathway have been colored, the player who colors the last circle also wins the pizza and colors that too. The first player to color three pizzas is the winner.

Game 1



Game 2

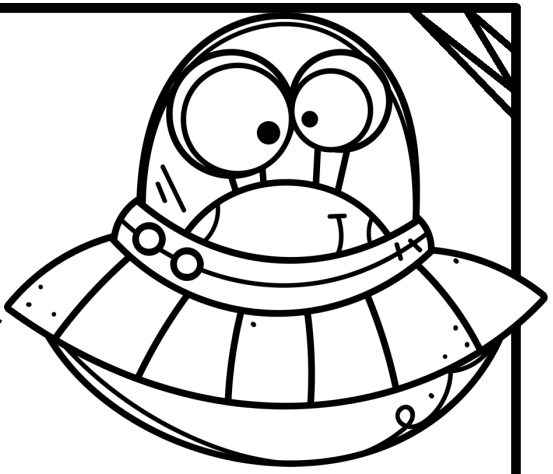




Aliens Can Multiply

Multiplying up to 50

a game for 2 players **Need: pencils**



Players take turns to color the numbers to make a multiplication equation, coloring one square from each set, e.g. a player could color 7, 3 and 21 for 7x3=21. Once a number is colored it can't be used again. The winner is the last person to make an equation.

Game 1

4	8	7	4	7	3
9	6	1	8	5	4
2	5	6	2	6	3
10	9	5	5	4	5
3	7	1	8	10	2

X

5	3	4	2	2	4
5	5	3	3	8	3
2	4	9	7	9	6
5	9	7	6	8	4
1	6	2	5	7	10

=

28	27	2	48	49	30
18	25	12	45	16	50
40	2	6	14	12	45
18	10	24	16	30	35
40	42	9	15	32	24

Game 2

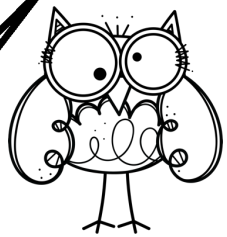
8	7	3	5	6	2
4	1	4	9	2	3
7	5	6	1	5	7
5	2	3	8	4	9
9	6	9	2	10	4

X

3	1	4	5	8	5
5	6	5	8	10	2
7	3	4	6	2	6
3	6	7	8	10	4
1	6	4	7	9	2

=

6	24	2	16	28	9
45	36	4	9	32	16
35	10	18	49	18	48
14	36	40	24	40	27
42	6	50	20	30	25

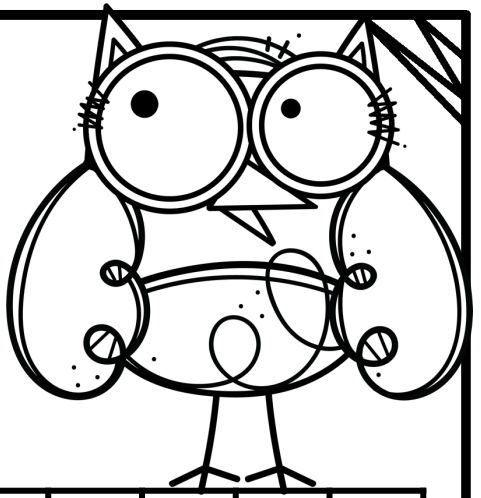


Owls Can Multiply

Multiplying up to 100

a game for 2 players **Need: pencils**

Players take turns to color the numbers to make a multiplication equation, coloring one square from each set, e.g. a player could color 7, 3 and 21 for 7x3=21. Once a number is colored it can't be used again. The winner is the last person to make an equation.



Game 1

7	8	10	4	5	2
10	2	9	6	3	7
6	4	5	9	1	8
8	3	8	7	4	6
5	7	10	5	9	3

X

10	4	9	1	4	6
9	3	6	5	7	3
6	10	2	4	3	4
9	7	4	10	6	7
5	8	9	8	2	9

=

18	48	70	27	16	24
45	90	4	15	54	21
30	56	100	35	18	72
42	40	20	12	32	28
81	7	24	64	5	30

Game 2

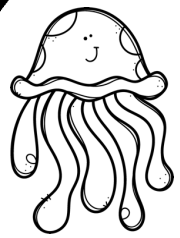
3	4	7	5	7	2
6	8	1	8	3	6
2	5	4	9	7	4
7	9	6	10	3	9
4	6	10	2	10	5

X

4	5	6	7	1	7
8	8	2	10	6	9
9	6	3	5	4	10
4	1	9	7	3	8
8	3	5	2	5	10

=

4	56	48	36	16	9
72	36	21	50	49	6
3	42	16	40	10	25
30	80	81	28	100	40
15	90	2	63	24	12

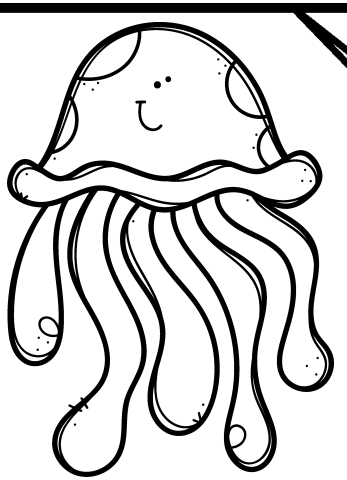


Jellyfish Can Multiply

Multiplying up to 144

a game for 2 players **Need: pencils**

Players take turns to color the numbers to make a multiplication equation, coloring one square from each set, e.g. a player could color 7, 3 and 21 for 7x3=21. Once a number is colored it can't be used again. The winner is the last person to make an equation.



Game 1

8	10	7	12	2	11
9	1	9	5	12	10
4	6	7	11	4	6
11	7	9	3	5	8
6	12	4	10	12	3

X

11	12	6	3	8	9
2	7	9	12	11	12
6	9	3	4	1	7
12	11	2	11	10	11
4	8	5	12	9	10

=

48	100	15	18	77	21
88	96	84	45	10	99
132	4	72	90	56	24
81	110	24	30	108	44
54	144	2	42	121	32

Game 2

3	12	10	11	12	4
10	5	6	2	7	5
8	3	9	1	8	6
11	7	10	11	10	4
9	1	9	5	12	2

X

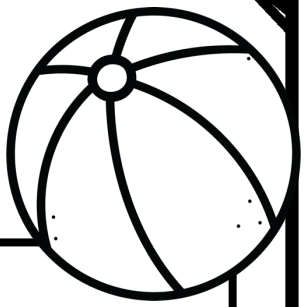
4	6	10	8	12	3
3	7	5	1	5	12
6	9	7	3	11	9
11	4	12	9	2	8
7	11	10	6	12	7

=

21	72	49	121	2	120
100	20	22	56	70	44
99	72	12	132	36	18
144	48	30	18	32	6
25	81	60	35	54	10

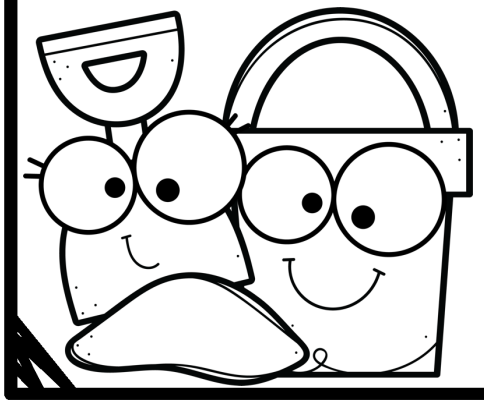
Beach Play - Find a Line

Color a line of 3 numbers that can make a multiplication equation.



Multiplication to 30
a game for 2 players
Need: Pencils

Players take turns to color a line of 3 numbers that can make a multiplication equation. The line must be 3 numbers beside each other in a row or column, e.g. A player could color 4, 24 and 6 for 4x6=24. The numbers can be in any order, e.g. 4, 6, 24 or 6, 24, 4.
The last player who can color a line of 3 numbers is the winner. One line is colored to show you what to do.

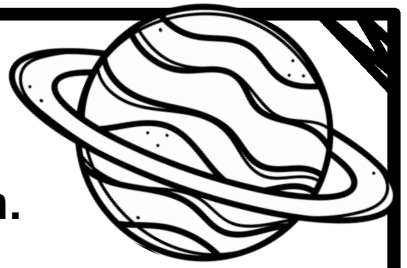


Game 1						
5	3	15	5	4	20	3
4	7	28	12	3	4	12
20	21	9	2	18	5	4
10	4	24	6	5	30	6
2	2	12	3	4	6	24
21	16	2	8	20	2	10
3	4	6	24	2	12	2
7	4	2	5	10	3	5
4	3	12	16	4	4	5
28	12	24	8	3	24	25

Game 2						
18	9	2	7	14	4	24
4	2	14	21	2	4	8
28	4	7	3	7	16	3
7	8	2	15	4	2	8
4	30	6	5	6	8	24
5	5	25	3	24	21	7
20	6	6	14	2	7	14
10	30	3	6	12	3	2
2	5	18	3	4	12	14
20	6	6	18	28	4	7

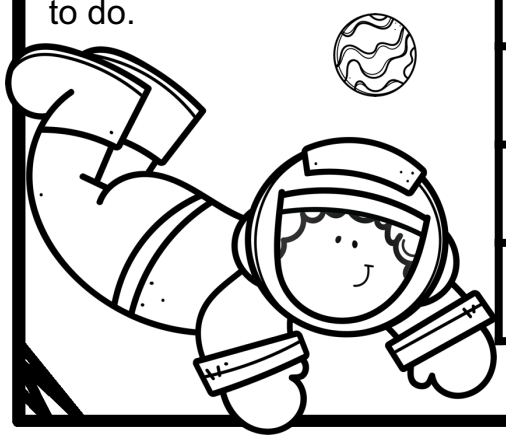
In Space - Find a Line

Color a line of 3 numbers that can make a multiplication equation.



Multiplication to 40
a game for 2 players
Need: Pencils

Players take turns to color a line of 3 numbers that can make a multiplication equation. The line must be 3 numbers beside each other in a row or column, e.g. A player could color 4, 24 and 6 for 4x6=24. The numbers can be in any order, e.g. 4, 6, 24 or 6, 24, 4.
The last player who can color a line of 3 numbers is the winner. One line is colored to show you what to do.



Game 1

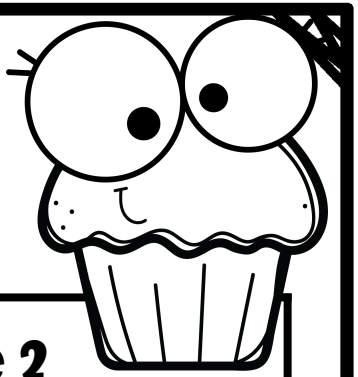
4	5	20	10	2	3	6
6	3	7	5	35	7	3
24	30	10	3	7	21	18
4	10	40	8	5	36	2
35	28	4	7	28	6	35
7	4	9	35	32	6	7
5	7	36	5	8	40	5
30	10	3	20	4	5	36
6	2	12	24	3	8	4
20	5	4	6	27	3	9

Game 2

3	7	21	7	35	5	7
10	4	10	2	5	6	30
30	28	2	14	7	30	3
5	14	2	4	21	2	10
6	2	12	5	3	15	2
5	7	35	20	4	5	20
30	3	10	5	5	25	5
7	21	3	4	12	5	36
5	6	30	28	7	4	9
35	28	4	7	5	20	4

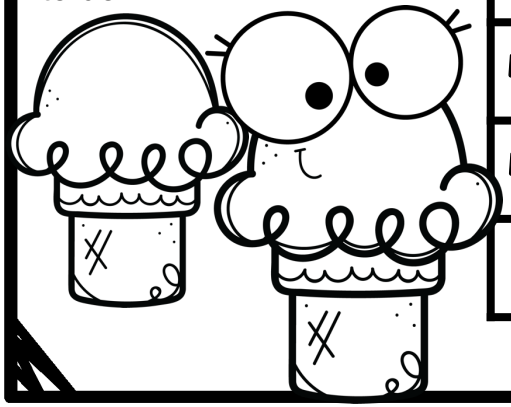
Sweet Treats - Find a Line

Color a line of 3 numbers that can make a multiplication equation.



Multiplication to 60
a game for 2 players
Need: Pencils

Players take turns to color a line of 3 numbers that can make a multiplication equation. The line must be 3 numbers beside each other in a row or column, e.g. A player could color 4, 24 and 6 for 4x6=24. The numbers can be in any order, e.g. 4, 6, 24 or 6, 24, 4.
The last player who can color a line of 3 numbers is the winner. One line is colored to show you what to do.



Game 1						
32	4	8	45	5	9	45
4	35	7	5	27	6	5
8	54	6	9	3	54	9
7	6	42	36	9	4	36
56	9	14	6	30	5	4
60	18	3	6	18	50	9
8	30	56	8	7	10	8
40	5	8	3	24	4	6
42	6	7	60	8	40	48
7	4	5	20	3	10	30

Game 2						
42	6	7	56	7	8	42
7	5	35	4	7	28	7
6	9	54	9	5	45	6
7	50	6	4	35	21	6
6	10	9	36	6	6	36
42	5	12	60	9	8	9
28	10	4	10	54	48	4
7	3	3	6	7	42	8
4	10	40	49	7	7	32
28	30	6	5	49	8	4

Horse Riding - Find a Line

Color a line of 3 numbers that can make a multiplication equation.

Multiplication to 100
a game for 2 players
Need: Pencils

Players take turns to color a line of 3 numbers that can make a multiplication equation. The line must be 3 numbers beside each other in a row or column, e.g. A player could color 4, 24 and 6 for 4x6=24. The numbers can be in any order, e.g. 4, 6, 24 or 6, 24, 4.
The last player who can color a line of 3 numbers is the winner. One line is colored to show you what to do.

Game 1

5	9	5	45	5	9	45
5	9	63	50	5	10	50
25	81	9	9	8	90	10
7	49	7	7	40	7	5
8	7	9	63	10	64	4
63	7	9	72	4	8	32
8	54	80	8	9	8	72
8	9	8	9	36	72	2
64	6	10	60	4	9	36
3	54	9	6	9	9	81

Game 2

10	30	3	90	10	9	90
4	3	9	27	3	9	27
40	4	8	32	30	81	8
9	8	72	6	12	54	12
9	32	63	6	32	6	96
81	8	9	36	4	9	36
6	56	7	8	8	64	6
7	7	4	9	36	8	6
42	6	28	72	9	8	72
6	42	7	8	4	32	12

Bonus Games

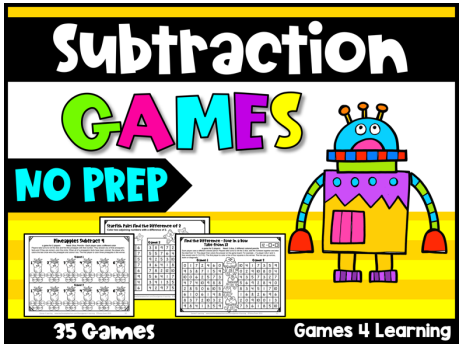
Please enjoy the 3 bonus games on the following pages.

1. Sharks Find a Difference of 8

A Print and Play Subtraction Game

More Print and Play Subtraction Games are available in -

Subtraction Games NO PREP

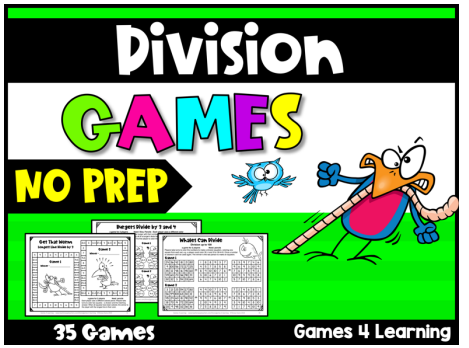


2. Seahorse Longest Line Divide by 3

Challenge the students with this division print and play game.

More Print and Play Division Games are available in -

Division Games NO PREP

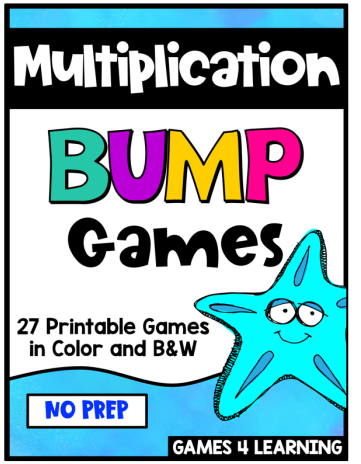


3. Pizza Bump - Roll 2 and Multiply by 5

A Multiplication Bump Math Board Game

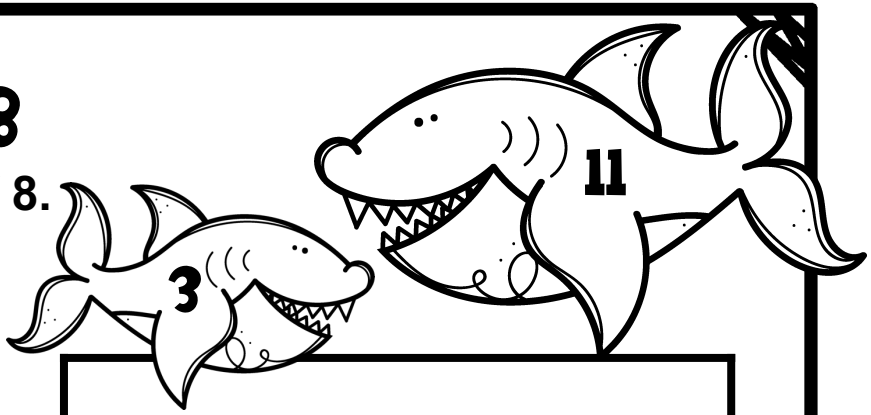
More Multiplication Bump Math Board Games are available in

Multiplication Games 27 Multiplication Bump Games



Sharks Find the Difference of 8

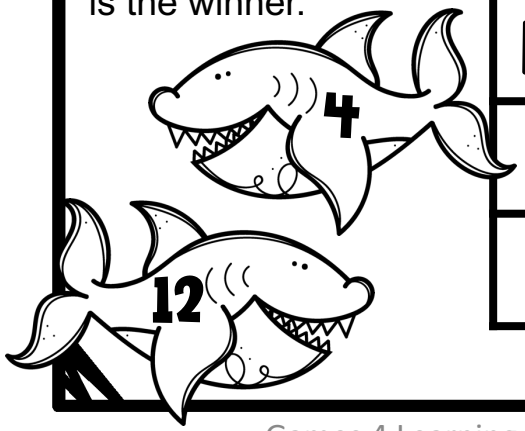
Color two adjoining numbers with a difference of 8.



a game for 2 players

Need: Pencils

Players take turns to color 2 adjoining numbers with a difference of 8. The numbers must be in squares that are joined along a side. For example – on a turn a player could color 12 and 4 (12 – 4 = 8). The last player who can color a pair of numbers with a difference of 8, is the winner.



Game 1

5	13	5	3	15	3
9	17	3	11	7	1
7	15	11	7	15	9
15	7	1	9	17	17
7	12	4	16	9	9
12	4	14	8	2	5
6	14	6	18	10	11
5	13	2	3	11	19

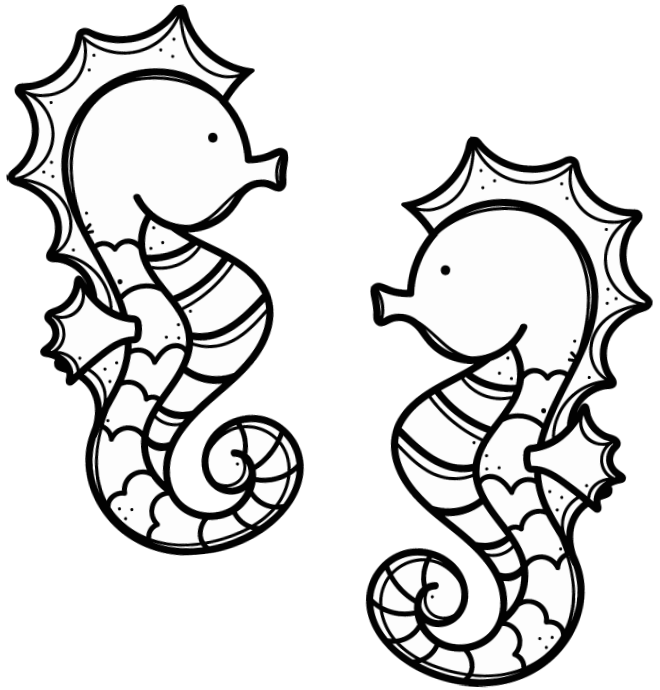
Game 2

3	18	3	9	17	14
2	10	2	10	9	6
10	15	7	15	17	9
18	7	9	8	3	11
10	6	17	16	1	7
1	4	12	5	9	15
9	13	5	9	17	12
17	9	2	6	14	8

Seahorse

Longest Line Divide by 3

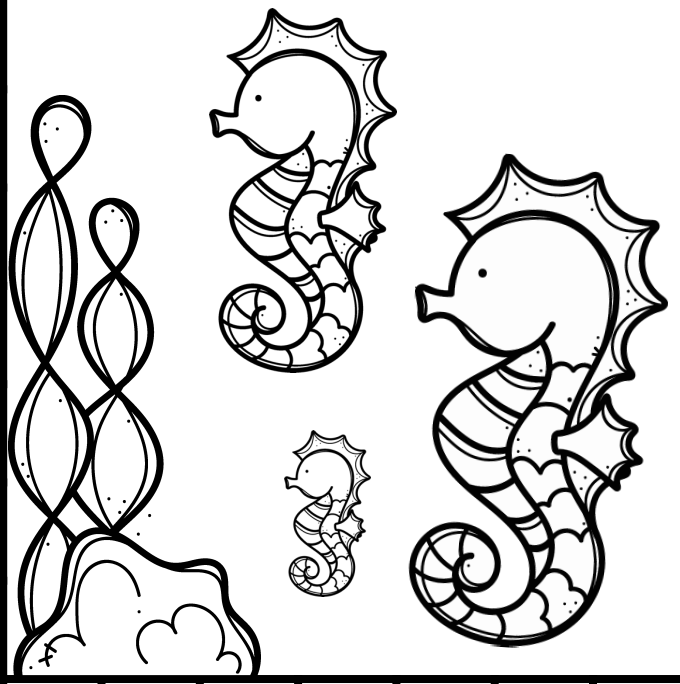
7	3	5	1	8	4	9	2	6
18÷3								24÷3
12÷3								9÷3
3÷3								27÷3
27÷3								15÷3
21÷3								30÷3
6÷3								18÷3
15÷3								6÷3
24÷3								21÷3
9÷3								12÷3
8	3	6	9	2	10	5	4	7



Game 1

Winner - _____

6÷3	3	7	27÷3	9	8	15÷3	9÷3	2
4								18÷3
21÷3								4
6								24÷3
12÷3								10
5								6÷3
3÷3								9
8								12÷3
18÷3								30÷3
7								1
9÷3	6	24÷3	3	15÷3	21÷3	2	27÷3	5



Game 2

Winner - _____

a game for 2 players **Need: pencils**

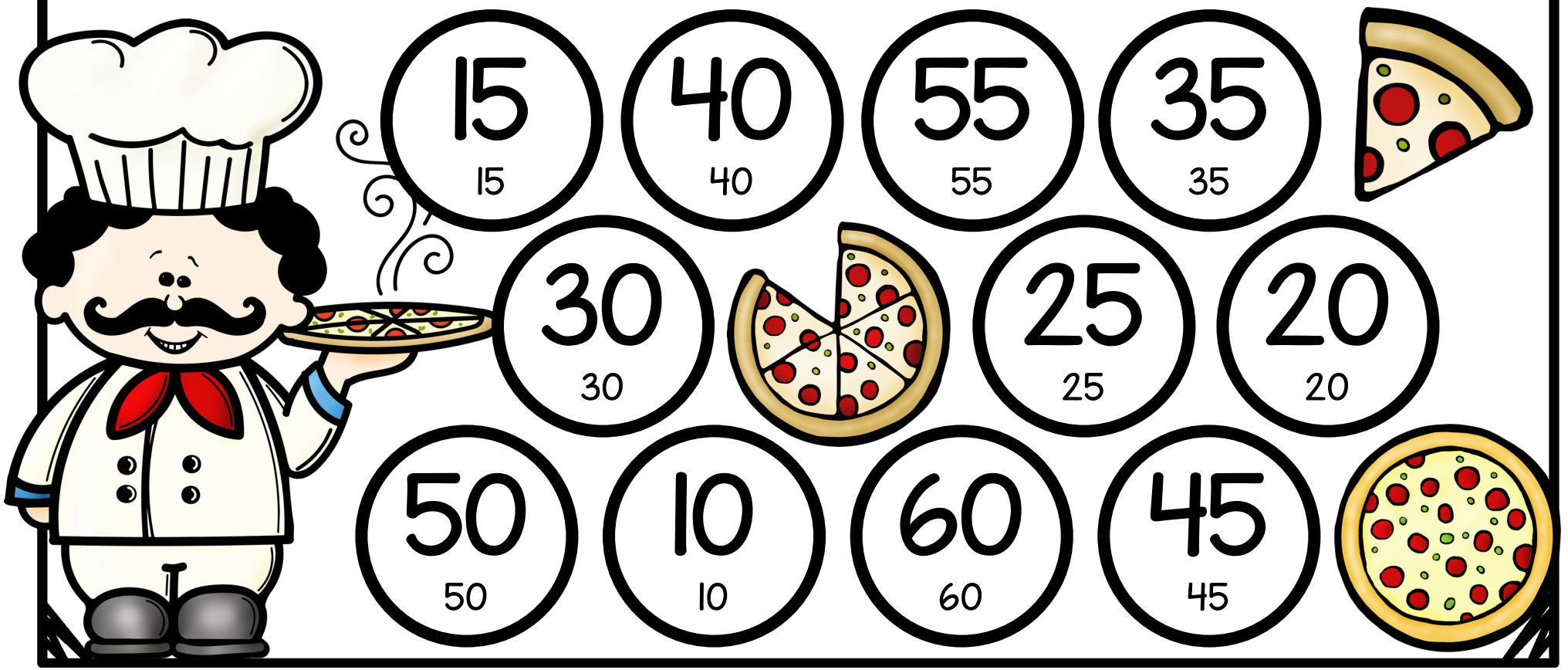
Each player uses a different colored pencil. Players take turns to color two squares – a division and the matching answer. When all squares have been colored, the winner is the player with the longest line in their color.

Pizza Bump

Multiplication - Roll 2 and Multiply by 5

a game for 2 players **Need: 2 dice and 8 counters per player – each player uses a different color**

To Play: Players take turns to roll the 2 dice, add the numbers together and then multiply the total by 5. The player then covers this number. For Example: If a player rolls 3 and 5, they would cover 40. If the other player has one counter on this number, they can 'bump' that counter off and put one of their own counters on it. You can only 'bump' when there is only one counter on the number. If that number is covered by one of the player's own counters, they can add another counter on top and then they have won that space and no more counters can be added. The winner of the game is the first player to use all 8 of their counters.

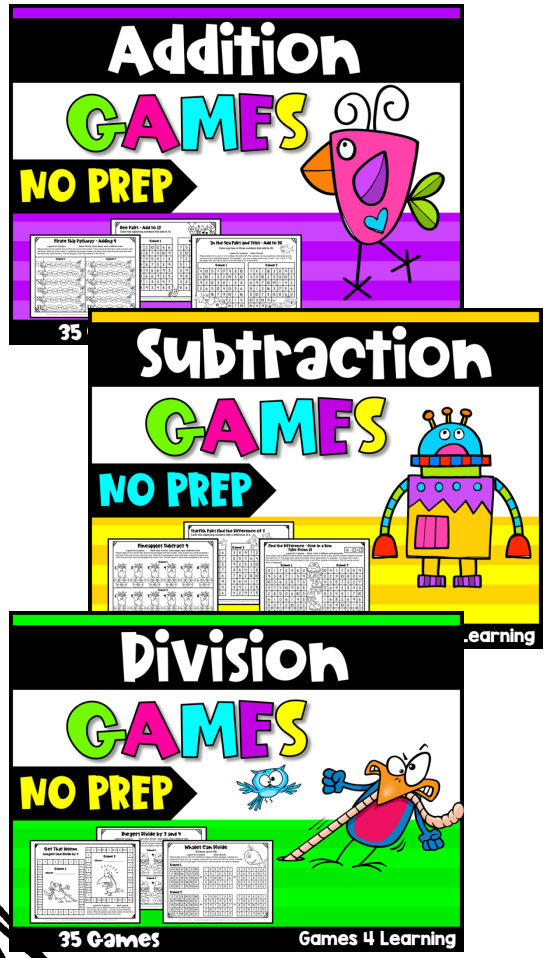


Thank You!

I would like to thank you for downloading these games and to wish you and your students lots of fun and success with the games! If you and your students enjoy these activities please consider leaving a comment and rating for the product.
Kind regards,
Teresa

Looking for more fun games and activities? You might also like these from:
www.teacherspayteachers.com/Store/Games-4-Learning

NO PREP



Bump Games

Math Board Games